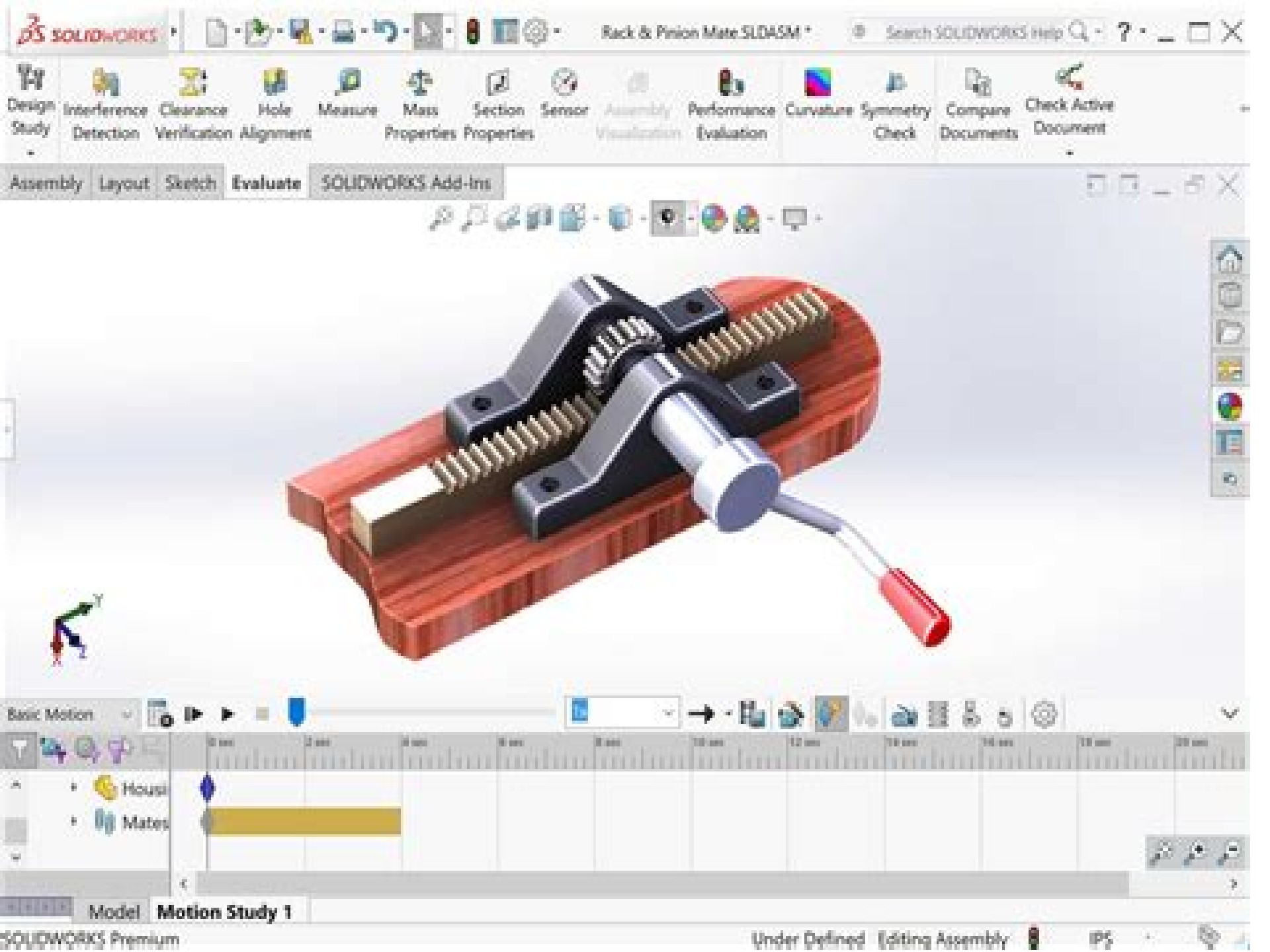
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Solidworks 2013 Reference Manual

David Planchard

Solidworks 2013 Reference Manual:

Commands Guide Tutorial for SolidWorks 2013 David C. Planchard,Marie P. Planchard,2012-12-27 The Commands Guide Tutorial for SolidWorks 2013 is a comprehensive reference book written to assist the beginner to intermediate user of SolidWorks 2013 SolidWorks is an immense software package and no one book can cover all topics for all users This book provides a centralized reference location to address many of the tools features and techniques of SolidWorks 2013 This book covers the following System and Document properties FeatureManagers PropertyManagers ConfigurationManagers RenderManagers 2D and 3D Sketch tools Sketch entities 3D Feature tools Motion Study Sheet Metal Motion Study Sustainability Sustainability Xpress FlowXpress PhotoView 360 Pack and Go Intelligent Modeling techniques and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SolidWorks 2013 software If you are completely new to SolidWorks you should read Chapter 1 in detail and complete Lesson 1 Lesson 2 and Lesson 3 in the SolidWorks Tutorials If you are familiar with an earlier release of SolidWorks you still might want to skim Chapter 1 to become acquainted with some of the commands menus and features that you have not used or you can simply jump to any section in any chapter Each chapter 18 total provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SolidWorks tool or feature All models for the 240 plus tutorials are located on the enclosed book CD with their solution initial and final Learn by doing not just by reading Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables configurations and more The book is design to compliment the Online Tutorials and Online Help contained in SolidWorks 2013 The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs The authors developed the tutorials by combining their own industry experience with the knowledge of engineers department managers professors vendors and manufacturers These professionals are directly involved with SolidWorks everyday Their responsibilities go far beyond the creation of just a 3D model **SolidWorks 2015 Reference Guide** David Planchard,2014-11-02 The SolidWorks 2015 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SolidWorks 2015 SolidWorks is an immense software package and no one book can cover all topics for all users This book provides a centralized reference location to address many of the tools features and techniques of SolidWorks 2015 This book covers the following System and Document propertiesFeatureManagersPropertyManagersConfigurationManagersRenderManagers2D and 3D Sketch toolsSketch entities3D Feature toolsMotion StudySheet MetalMotion StudySolidWorks SimulationPhotoView 360Pack and Go3D PDFsIntelligent Modeling techniques3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SolidWorks 2015 software If you are completely new to SolidWorks you

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Beginner s Guide to SolidWorks 2013 Level II starts where Beginner s Guide Level I ends following the same easy to read style but this time covering advanced topics and techniques The purpose of this book is to teach advanced techniques including sheet metal surfacing how to create components in the context of an assembly and reference other components Top down design propagate design changes with SolidWorks parametric capabilities mold design welded structures and more while explaining the basic concepts of each trade to allow you to understand the how and why of each operation The author uses simple examples to allow you to better understand each command and environment as well as to make it easier to explain the purpose of each step maximizing the learning time by focusing on one task at a time This book is focused on the processes to complete the modeling of a part instead of focusing on individual software commands or operations which are generally simple enough to learn At the end of this book you will have acquired enough skills to be highly competitive when it comes to designing with SolidWorks and while there are many less frequently used commands and options available that will not be covered in this book rest assured that those covered are most of the commands used every day by SolidWorks designers The author strived hard to include the commands required in the Certified SolidWorks Associate test as listed on the SolidWorks website and some as well as several more SOLIDWORKS 2020 Reference Guide David Planchard,2019-12 A comprehensive reference book for SOLIDWORKS 2020 Contains 260 plus standalone tutorials Starts with a basic overview of SOLIDWORKS 2020 and its new features Tutorials are written for each topic with new and intermediate users in mind Includes access to each tutorial s initial and final state Contains a chapter introducing you to 3D printing The SOLIDWORKS 2020 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SOLIDWORKS 2020 SOLIDWORKS is an immense software package and no one book can cover all topics for all users This book provides a centralized reference location to address many of the tools features and techniques of SOLIDWORKS 2020 This book covers the following System and Document properties FeatureManagers PropertyManagers ConfigurationManagers RenderManagers 2D and 3D Sketch tools Sketch entities 3D Feature tools Motion Study Sheet Metal Motion Study SOLIDWORKS Simulation PhotoView 360 Pack and Go 3D PDFs Intelligent Modeling techniques 3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SOLIDWORKS 2020 software If you are completely new to SOLIDWORKS you should read Chapter 1 in detail and complete Lesson 1 Lesson 2 and Lesson 3 in the SOLIDWORKS Tutorials If you are familiar with an earlier release of SOLIDWORKS you still might want to skim Chapter 1 to become acquainted with some of the commands menus and features that you have not used or you can simply jump to any section in any chapter Each chapter provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SOLIDWORKS tool or feature The book provides access to over 260 models their solutions and additional support materials Learn by doing not just by reading Formulate the skills to create modify and edit sketches and solid features Learn the

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combine to produce successful designs The author developed the tutorials by combining his own industry experience with the knowledge of engineers department managers professors vendors and manufacturers He is directly involved with SOLIDWORKS every day and his responsibilities go far beyond the creation of just a 3D model *SolidWorks 2013 Part II - Advanced Techniques* Paul Tran,2013 SolidWorks 2013 Part II Advanced Techniques picks up where SolidWorks 2013 Part I Basic Tools leaves off Its aim is to take you from an intermediate user with a basic understanding of SolidWorks and modeling techniques to an advanced user capable of creating complex models and able to use the advanced tools provided by SolidWorks The text covers parts surfaces SimulationXpress sheet metal top down assemblies and core and cavity molds Every lesson and exercise in this book was created based on real world projects Each of these projects have been broken down and developed into easy and comprehensible steps for the reader Furthermore at the end of every chapter there are self test questionnaires to ensure that the reader has gained sufficient knowledge from each section before moving on to more advanced lessons This book takes the approach that in order to understand SolidWorks inside and out the reader should create everything from the beginning and take it step by step **SOLIDWORKS 2015 in 5 Hours with Video Instruction** David Planchard,2015-02 OLIDWORKS 2015 in 5 Hours with video instruction introduces the new user to the basics of using SOLIDWORKS 3D CAD software in five easy lessons This book is intended for the student or designer that needs to learn SOLIDWORKS quickly and effectively for senior capstone machine design kinematics dynamics and other engineering and technology projects that use SOLIDWORKS as a tool Engineers in industry are expected to have SOLIDWORKS skills for their company s next project Students need to learn SOLIDWORKS without taking a formal CAD course Based on years of teaching SOLIDWORKS to engineering students SOLIDWORKS 2015 in 5 Hours concentrates on the areas where the new user improves efficiency in the design modeling process By learning the correct SOLIDWORKS skills and file management techniques you gain the most knowledge in the shortest period of time You develop a mini Stirling Engine and investigate the proper design intent and constraints The mini Stirling Engine is based on the external combustion closed cycle engine of Scottish inventor Robert Stirling In addition to 3D modeling the engine can be used to teach and connect many engineering and physics principles You begin with an overview of SolidWorks and the User Interface UI its menus toolbars and commands With a quick pace you learn the essentials of 2D sketching part and assembly creation preform motion study develop detailed part and assembly drawings and much more View the provided videos for each section of the book to enhance your experience SOLIDWORKS Interface2D Sketching Sketch Planes and Sketch tools3D Features and Design IntentCreating an AssemblyFundamentals in Drawings Part 1Fundamentals in Drawings Part 2 *SOLIDWORKS 2019 Tutorial* David Planchard,2018-12-21 SOLIDWORKS 2019 Tutorial is written to assist students designers engineers and professionals who are new to SOLIDWORKS The text provides a step by step project based learning approach It also contains information and examples on the five categories in the CSWA exam The book is divided into four sections Chapters 1 5

explore the SOLIDWORKS User Interface and CommandManager Document and System properties simple and complex parts and assemblies proper design intent design tables configurations multi sheet multi view drawings BOMs and Revision tables using basic and advanced features In chapter 6 you will create the final robot assembly The physical components and corresponding Science Technology Engineering and Math STEM curriculum are available from Gears Educational Systems All assemblies and components for the final robot assembly are provided Chapters 7 10 prepare you for the Certified Associate Mechanical Design CSWA exam The certification indicates a foundation in and apprentice knowledge of 3D CAD and engineering practices and principles Chapter 11 covers the benefits of additive manufacturing 3D printing how it differs from subtractive manufacturing and its features You will also learn the terms and technology used in low cost 3D printers Follow the step by step instructions and develop multiple assemblies that combine over 100 extruded machined parts and components Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components apply proper design intent design tables and configurations Learn by doing not just by reading Desired outcomes and usage competencies are listed for each chapter Know your objective up front Follow the steps in each chapter to achieve your design goals Work between multiple documents features commands custom properties and document properties that represent how engineers and designers utilize SOLIDWORKS in industry *SOLIDWORKS 2020 Tutorial* David Planchard,2019-12 Uses step by step project based tutorials designed for beginning or intermediate users Will prepare you for the Certified SOLIDWORKS Associate Exam Includes a chapter introducing you to 3D printing SOLIDWORKS 2020 Tutorial is written to assist students designers engineers and professionals who are new to SOLIDWORKS The text provides a step by step project based learning approach It also contains information and examples on the five categories in the CSWA exam The book is divided into four sections Chapters 1 5 explore the SOLIDWORKS User Interface and CommandManager Document and System properties simple and complex parts and assemblies proper design intent design tables configurations multi sheet multi view drawings BOMs and Revision tables using basic and advanced features In chapter 6 you will create the final robot assembly The physical components and corresponding Science Technology Engineering and Math STEM curriculum are available from Gears Educational Systems All assemblies and components for the final robot assembly are provided Chapters 7 10 prepare you for the Certified Associate Mechanical Design CSWA exam The certification indicates a foundation in and apprentice knowledge of 3D CAD and engineering practices and principles Chapter 11 covers the benefits of additive manufacturing 3D printing how it differs from subtractive manufacturing and its features You will also learn the terms and technology used in low cost 3D printers Follow the step by step instructions and develop multiple assemblies that combine over 100 extruded machined parts and components Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components apply proper design intent design tables

and configurations Learn by doing not just by reading Desired outcomes and usage competencies are listed for each chapter Know your objective up front Follow the steps in each chapter to achieve your design goals Work between multiple documents features commands custom properties and document properties that represent how engineers and designers utilize SOLIDWORKS in industry **Engineering Graphics with SOLIDWORKS 2016 and Video Instruction** David Planchard,2016 Engineering Graphics with SOLIDWORKS 2016 and video instruction is written to assist the technical school two year college four year university instructor student or industry professional that is a beginner or intermediate SOLIDWORKS user The book combines the fundamentals of engineering graphics and dimensioning practices with a step by step project based approach to learning SOLIDWORKS with video instructions Learn by doing not just by reading The book is divided into four sections Chapters 1 3 explore the history of engineering graphics manual sketching techniques orthographic projection Third vs First angle projection multi view drawings dimensioning practices ASME Y14 5 2009 standard line type fit type tolerance fasteners in general general thread notes and the history of CAD leading to the development of SOLIDWORKS Chapters 4 9 explore the SOLIDWORKS User Interface and CommandManager Document and System properties simple machine parts simple and complex assemblies proper design intent design tables configurations multi sheet multi view drawings BOMs and Revision tables using basic and advanced features Follow the step by step instructions in over 80 activities to develop eight parts four sub assemblies three drawings and six document templates Chapter 10 provides a section on the Certified Associate Mechanical Design CSWA program with sample exam questions and initial and final SOLIDWORKS models Chapter 11 provides a section on Additive Manufacturing 3D printing and its benefits and features Understand the terms and technology used in low cost 3D printers Review individual features commands and tools using the video instruction and SOLIDWORKS Help The chapter exercises analyze and examine usage competencies based on the chapter objectives The book is designed to complement the SOLIDWORKS Tutorials located in the SOLIDWORKS Help menu Desired outcomes and usage competencies are listed for each project Know your objectives up front Follow the step by step procedures to achieve your design goals Work between multiple documents features commands and properties that represent how engineers and designers utilize SOLIDWORKS in industry The author developed the industry scenarios by combining his own industry experience with the knowledge of engineers department managers vendors and manufacturers These professionals are directly involved with SOLIDWORKS every day Their responsibilities go far beyond the creation of just a 3D model **Automating Solidworks 2013 Using Macros** Mike Spens,2013-07-17 Automating SolidWorks 2013 Using Macros is designed as a tutorial to help beginner to intermediate programmers develop macros for SolidWorks and SolidWorks Workgroup PDM The focus of this book is primarily on the Visual Studio Tools for Applications VSTA macro interface It covers many of the major API functions through practical use cases It teaches many Visual Basic NET fundamentals as well as SolidWorks SolidWorks Workgroup PDM and Excel API functions The Author has also added a

chapter dedicated to some of his favorite source code for you to use as the basis for typical automation procedures What you ll learn Record macros Control Custom Properties Create parts and features Build assemblies Batch create drawings Extract information from Workgroup PDM Create many other time saving utilities **SOLIDWORKS 2019 Quick Start** David Planchard,2019 SOLIDWORKS 2019 Quick Start introduces the new user to the basics of using SOLIDWORKS 3D CAD software in five easy lessons This book is intended for the student or designer that needs to learn SOLIDWORKS quickly and effectively for senior capstone machine design kinematics dynamics and other engineering and technology projects that use SOLIDWORKS as a tool Engineers in industry are expected to have SOLIDWORKS skills for their company s next project Students need to learn SOLIDWORKS without taking a formal CAD course Based on years of teaching SOLIDWORKS to engineering students SOLIDWORKS 2019 Quick Start concentrates on the areas where the new user improves efficiency in the design modeling process By learning the correct SOLIDWORKS skills and file management techniques you gain the most knowledge in the shortest period of time You develop a mini Stirling Engine and investigate the proper design intent and constraints The mini Stirling Engine is based on the external combustion closed cycle engine of Scottish inventor Robert Stirling In addition to 3D modeling the engine can be used to teach and connect many engineering and physics principles You begin with an overview of SOLIDWORKS and the User Interface UI its menus toolbars and commands With a quick pace you learn the essentials of 2D sketching part and assembly creation perform motion study develop detailed part and assembly drawings and much more Engineering Design with SOLIDWORKS 2019 David Planchard,2019 Engineering Design with SOLIDWORKS 2019 is written to assist students designers engineers and professionals The book provides a solid foundation in SOLIDWORKS by utilizing projects with step by step instructions for the beginner to intermediate SOLIDWORKS user featuring machined plastic and sheet metal components Desired outcomes and usage competencies are listed for each project The book is divided into five sections with 11 projects Project 1 Project 6 Explore the SOLIDWORKS User Interface and CommandManager Document and System properties simple and complex parts and assemblies proper design intent design tables configurations multi sheet multi view drawings BOMs and Revision tables using basic and advanced features Additional techniques include the edit and reuse of features parts and assemblies through symmetry patterns configurations SOLIDWORKS 3D ContentCentral and the SOLIDWORKS Toolbox Project 7 Understand Top Down assembly modeling and Sheet Metal parts Develop components In Context with InPlace Mates along with the ability to import parts using the Top Down assembly method Convert a solid part into a Sheet Metal part and insert and apply various Sheet Metal features Project 8 Project 9 Recognize SOLIDWORKS Simulation and Intelligent Modeling techniques Understand a general overview of SOLIDWORKS Simulation and the type of questions that are on the SOLIDWORKS Simulation Associate Finite Element Analysis CSWSA FEA exam Apply design intent and intelligent modeling techniques in a sketch feature part plane assembly and drawing Project 10 Comprehend the differences between additive and subtractive manufacturing Understand 3D printer

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Solidworks 2013 Reference Manual Introduction

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