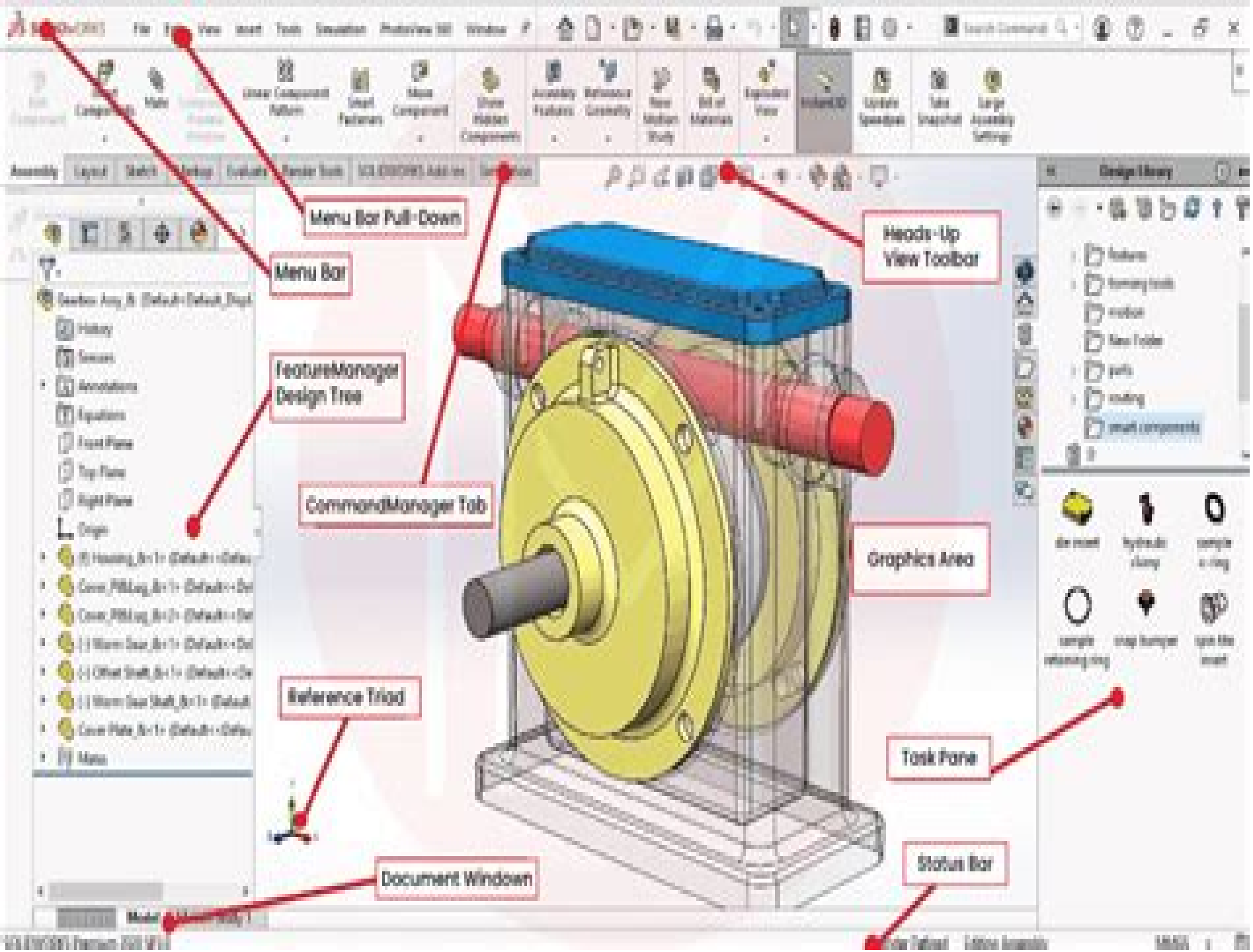




Solid Works User Guide Mannual

David Planchard, Marie Planchard



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individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SolidWorks tool or feature All models for the 230 plus tutorials are located on the enclosed CD with their solution initial and final Learn by doing not just by reading Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables configurations and more The book is designed to compliment the Online Tutorials and Online Help contained in SolidWorks 2010 The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs The authors developed the tutorials by combining their own industry experience with the knowledge of engineers department managers vendors and manufacturers These professionals are directly involved with SolidWorks everyday Their responsibilities go far beyond the creation of just a 3D model

SOLIDWORKS 2020 Reference Guide David Planchard, 2019-12 A comprehensive reference book for SOLIDWORKS 2020 Contains 260 plus standalone tutorials Starts with a basic overview of SOLIDWORKS 2020 and its new features Tutorials are written for each topic with new and intermediate users in mind Includes access to each tutorial s initial and final state Contains a chapter introducing you to 3D printing The SOLIDWORKS 2020 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SOLIDWORKS 2020 SOLIDWORKS is an immense software package and no one book can cover all topics for all users This book provides a centralized reference location to address many of the tools features and techniques of SOLIDWORKS 2020 This book covers the following System and Document properties FeatureManagers PropertyManagers ConfigurationManagers RenderManagers 2D and 3D Sketch tools Sketch entities 3D Feature tools Motion Study Sheet Metal Motion Study SOLIDWORKS Simulation PhotoView 360 Pack and Go 3D PDFs Intelligent Modeling techniques 3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SOLIDWORKS 2020 software If you are completely new to SOLIDWORKS you should read Chapter 1 in detail and complete Lesson 1 Lesson 2 and Lesson 3 in the SOLIDWORKS Tutorials If you are familiar with an earlier release of SOLIDWORKS you still might want to skim Chapter 1 to become acquainted with some of the commands menus and features that you have not used or you can simply jump to any section in any chapter Each chapter provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SOLIDWORKS tool or feature The book provides access to over 260 models their solutions and additional support materials Learn by doing not just by reading Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables configurations and more The book is designed to complement the Online Tutorials and Online Help contained in SOLIDWORKS 2020 The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs The author developed the tutorials by combining his own industry experience with the knowledge of engineers department managers professors vendors and manufacturers He is

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SOLIDWORKS 2017 Reference Guide David Planchard, 2017 The SOLIDWORKS 2017 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SOLIDWORKS 2017. SOLIDWORKS is an immense software package and no one book can cover all topics for all users. This book provides a centralized reference location to address many of the tools, features, and techniques of SOLIDWORKS 2017. This book covers the following: System and Document properties, FeatureManagers, PropertyManagers, ConfigurationManagers, RenderManagers, 2D and 3D Sketch tools, Sketch entities, 3D Feature tools, Motion Study, Sheet Metal, Motion Study, SOLIDWORKS Simulation, PhotoView 360, Pack and Go, 3D PDFs, Intelligent Modeling techniques, 3D printing terminology, and more. Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SOLIDWORKS 2017 software. If you are completely new to SOLIDWORKS

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Commands Guide Tutorial for SolidWorks 2013 David C. Planchard, Marie P. Planchard, 2012-12-27 The Commands Guide Tutorial for SolidWorks 2013 is a comprehensive reference book written to assist the beginner to intermediate user of SolidWorks 2013 SolidWorks is an immense software package and no one book can cover all topics for all users This book provides a centralized reference location to address many of the tools features and techniques of SolidWorks 2013 This book covers the following System and Document properties FeatureManagers PropertyManagers ConfigurationManagers RenderManagers 2D and 3D Sketch tools Sketch entities 3D Feature tools Motion Study Sheet Metal Motion Study Sustainability Sustainability Xpress FlowXpress PhotoView 360 Pack and Go Intelligent Modeling techniques and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SolidWorks 2013 software If you are completely new to SolidWorks you should read Chapter 1 in detail and complete Lesson 1 Lesson 2 and Lesson 3 in the SolidWorks Tutorials If you are familiar with an earlier release of SolidWorks you still might want to skim Chapter 1 to become acquainted with some of the commands menus and features that you have not used or you can simply jump to any section in any chapter Each chapter 18 total provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SolidWorks tool or feature All models for the 240 plus tutorials are located on the enclosed book CD with their solution initial and final Learn by doing not just by reading Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables configurations and more The book is design to compliment the Online Tutorials and Online Help contained in SolidWorks 2013 The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs The authors developed the tutorials by combining their own industry experience with

the knowledge of engineers department managers professors vendors and manufacturers These professionals are directly involved with SolidWorks everyday Their responsibilities go far beyond the creation of just a 3D model **SOLIDWORKS 2018 Reference Guide** David Planchard,2018-01-29 The SOLIDWORKS 2018 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SOLIDWORKS 2018 SOLIDWORKS is an immense software package and no one book can cover all topics for all users This book provides a centralized reference location to address many of the tools features and techniques of SOLIDWORKS 2018 This book covers the following System and Document propertiesFeatureManagersPropertyManagersConfigurationManagersRenderManagers2D and 3D Sketch toolsSketch entities3D Feature toolsMotion StudySheet MetalMotion StudySOLIDWORKS SimulationPhotoView 360Pack and Go3D PDFsIntelligent Modeling techniques3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SOLIDWORKS 2018 software If you are completely new to SOLIDWORKS you should read Chapter 1 in detail and complete Lesson 1 Lesson 2 and Lesson 3 in the SOLIDWORKS Tutorials If you are familiar with an earlier release of SOLIDWORKS you still might want to skim Chapter 1 to become acquainted with some of the commands menus and features that you have not used or you can simply jump to any section in any chapter Each chapter provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SOLIDWORKS tool or feature The book provides access to over 250 models their solutions and additional support materials Learn by doing not just by reading Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables configurations and more The book is designed to complement the Online Tutorials and Online Help contained in SOLIDWORKS 2018 The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs The author developed the tutorials by combining his own industry experience with the knowledge of engineers department managers professors vendors and manufacturers He is directly involved with SOLIDWORKS every day and his responsibilities go far beyond the creation of just a 3D model SolidWorks For Dummies Greg Jankowski,Richard Doyle,2011-02-09 Whether it s your first venture into 3D technical drawing software or you re switching to SolidWorks from something else you re probably excited about what this CAD program has to offer Chances are you figure it s going to take awhile to get the hang of it before you can begin cranking out those perfectly precise 3D designs SolidWorks For Dummies 2nd Edition can help you dramatically shorten that get acquainted period SolidWorks For Dummies 2nd Edition will help you get up and running quickly on the leading 3D technical drawing software You ll see how to set up SolidWorks to create the type of drawings your industry requires and how to take full advantage of its legendary 3D features You ll discover how to Work with virtual prototypes Understand the user interface Use templates and sketch assemble and create drawings Automate the drawing process Review drawings and collaborate with other team members Define and edit

sketches Create dimensions and annotations Print or plot your drawings Leverage existing designs Sample files on the bonus CD ROM show you how to apply the latest version of SolidWorks and accomplish specific tasks Even if you re brand new to CAD software SolidWorks For Dummies 2nd Edition will have you feeling like a pro in no time You ll find you ve entered a whole new dimension Note CD ROM DVD and other supplementary materials are not included as part of eBook file

SolidWorks 2016 Reference Guide David Planchard,2015-12-16 The SOLIDWORKS 2016 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SOLIDWORKS 2016 SOLIDWORKS is an immense software package and no one book can cover all topics for all users This book provides a centralized reference location to address many of the tools features and techniques of SOLIDWORKS 2016 This book covers the following System and Document propertiesFeatureManagersPropertyManagersConfigurationManagersRenderManagers2D and 3D Sketch toolsSketch entities3D Feature toolsMotion StudySheet MetalMotion StudySolidWorks SimulationPhotoView 360Pack and Go3D PDFsIntelligent Modeling techniques3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SOLIDWORKS 2016 software If you are completely new to SOLIDWORKS you should read Chapter 1 in detail and complete Lesson 1 Lesson 2 and Lesson 3 in the SOLIDWORKS Tutorials If you are familiar with an earlier release of SOLIDWORKS you still might want to skim Chapter 1 to become acquainted with some of the commands menus and features that you have not used or you can simply jump to any section in any chapter Each chapter provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SOLIDWORKS tool or feature The book provides access to over 240 models their solutions and additional support materials Learn by doing not just by reading Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables configurations and more The book is designed to compliment the Online Tutorials and Online Help contained in SOLIDWORKS 2016 The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs The author developed the tutorials by combining his own industry experience with the knowledge of engineers department managers professors vendors and manufacturers He is directly involved with SOLIDWORKS every day and his responsibilities go far beyond the creation of just a 3D model

SolidWorks 2014 Reference Guide David Planchard,2014 The SolidWorks 2014 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SolidWorks 2014 SolidWorks is an immense software package and no one book can cover all topics for all users This book provides a centralized reference location to address many of the tools features and techniques of SolidWorks 2014 Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SolidWorks 2014 software If you are completely new to SolidWorks you should read Chapter 1 in detail and complete Lesson 1 Lesson 2 and Lesson 3 in the SolidWorks Tutorials Videos are provided to

introduce the new user to the basics of using SolidWorks 3D CAD software. If you are familiar with an earlier release of SolidWorks you still might want to skim Chapter 1 to become acquainted with some of the commands, menus, and features that you have not used or you can simply jump to any section in any chapter. Each chapter provides detailed PropertyManager information on key topics with individual stand-alone short tutorials to reinforce and demonstrate the functionality and ease of the SolidWorks tool or feature. All models for the 240 plus tutorials are located on the enclosed book CD with their solution initial and final. Learn by doing not just by reading. Formulate the skills to create, modify, and edit sketches and solid features. Learn the techniques to reuse features, parts, and assemblies through symmetry, patterns, copied components, design tables, configurations, and more. The book is designed to complement the Online Tutorials and Online Help contained in SolidWorks 2014. The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs. The author developed the tutorials by combining his own industry experience with the knowledge of engineers, department managers, professors, vendors, and manufacturers. He is directly involved with SolidWorks every day and his responsibilities go far beyond the creation of just a 3D model.

SOLIDWORKS 2019 Reference Guide David Planchard, 2018-12-05. The SOLIDWORKS 2019 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SOLIDWORKS 2019. SOLIDWORKS is an immense software package and no one book can cover all topics for all users. This book provides a centralized reference location to address many of the tools, features, and techniques of SOLIDWORKS 2019. This book covers the following: System and Document properties, FeatureManagers, PropertyManagers, ConfigurationManagers, RenderManagers, 2D and 3D Sketch tools, Sketch entities, 3D Feature tools, Motion Study, Sheet Metal, Motion Study, SOLIDWORKS Simulation, PhotoView 360, Pack and Go, 3D PDFs, Intelligent Modeling techniques, 3D printing terminology, and more. Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SOLIDWORKS 2019 software. If you are completely new to SOLIDWORKS you should read Chapter 1 in detail and complete Lesson 1, Lesson 2, and Lesson 3 in the SOLIDWORKS Tutorials. If you are familiar with an earlier release of SOLIDWORKS you still might want to skim Chapter 1 to become acquainted with some of the commands, menus, and features that you have not used or you can simply jump to any section in any chapter. Each chapter provides detailed PropertyManager information on key topics with individual stand-alone short tutorials to reinforce and demonstrate the functionality and ease of the SOLIDWORKS tool or feature. The book provides access to over 260 models, their solutions, and additional support materials. Learn by doing not just by reading. Formulate the skills to create, modify, and edit sketches and solid features. Learn the techniques to reuse features, parts, and assemblies through symmetry, patterns, copied components, design tables, configurations, and more. The book is designed to complement the Online Tutorials and Online Help contained in SOLIDWORKS 2019. The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs. The author developed the tutorials by combining his own industry experience with the knowledge

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certification indicates a foundation in and apprentice knowledge of 3D CAD and engineering practices and principles Follow the step by step instructions and develop multiple assemblies that combine over 100 extruded machined parts and components Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables and configurations Learn by doing not just by reading Desired outcomes and usage competencies are listed for each chapter Know your objective up front Follow the steps in each chapter to achieve your design goals Work between multiple documents features commands custom properties and document properties that represent how engineers and designers utilize SolidWorks in industry

The Complete Guide to Mold Making with SOLIDWORKS 2024 Paul Tran, Provides existing users with in depth knowledge of SOLIDWORKS mold making tools Teaches you to analyze plastic parts using SOLIDWORKS Plastics Wizard and Flow Simulation Introduces you to using surfacing tools to repair models for mold making Uses step by step instructions and projects based on real world products The Complete Guide to Mold Making with SOLIDWORKS 2024 is a quick paced book written to provide experienced SOLIDWORKS users with in depth knowledge of the mold tools provided by SOLIDWORKS Throughout this book you will learn the procedures necessary for using these tools to create and analyze effective mold designs Utilizing step by step instructions each chapter of this book will guide you through different tasks from designing or repairing a mold to developing complex parting lines from making a core in the part mode to advancing through more complex tasks in the assembly mode Throughout this book you will be introduced to using surfacing tools to repair models and prepare them for the mold making process Towards the end of this book you will learn how to work with SOLIDWORKS Plastics and Flow Simulation to simulate the way melted plastics flow during the injection molding process You will also learn to analyze the thick thin wall regions to predict defects on plastic parts and molds Learning how to analyze plastic parts for errors and correct them early in the design stage is a valuable skill which can save a significant amount of time throughout the span of the entire design process Every project in this book is based on real world products Each of these projects have been broken down and developed into simple comprehensible steps Furthermore every mold design is explained very clearly in short chapters ranging from 15 to 25 pages Each step comes with the exact screen shot to help you understand the main concept of the design Learn the mold designs at your own pace as you progress from simple core and cavity creation to more complex mold design challenges This book will also teach you to use various surfacing tools such as Ruled Surface Planar Surface Knit Surface Filled Surface Extend Surface Trim Surface Lofted Surface Who This Book Is For This book is for users already familiar with SOLIDWORKS who want to expand their knowledge of mold design To get the most out of this mold design book it is strongly recommended that you have completed all the lessons in the SOLIDWORKS Advanced Techniques book or have comparable knowledge More CAD literate individuals who want to expand their knowledge of the different features that SOLIDWORKS 2024 has to offer will also find this book to be a great resource

The Complete Guide to Mold Making with SOLIDWORKS 2021

Paul Tran,2020-12-16 The Complete Guide to Mold Making with SOLIDWORKS 2021 is a quick paced book written to provide experienced SOLIDWORKS users with in depth knowledge of the mold tools provided by SOLIDWORKS Throughout this book you will learn the procedures necessary for using these tools to create and analyze effective mold designs Utilizing step by step instructions each chapter of this book will guide you through different tasks from designing or repairing a mold to developing complex parting lines from making a core in the part mode to advancing through more complex tasks in the assembly mode Throughout this book you will be introduced to using surfacing tools to repair models and prepare them for the mold making process Towards the end of this book you will learn how to work with SOLIDWORKS Plastics and Flow Simulation to simulate the way melted plastics flow during the injection molding process You will also learn to analyze the thick thin wall regions to predict defects on plastic parts and molds Learning how to analyze plastic parts for errors and correct them early in the design stage is a valuable skill which can save a significant amount of time throughout the span of the entire design process Every project in this book is based on real world products Each of these projects have been broken down and developed into simple comprehensible steps Furthermore every mold design is explained very clearly in short chapters ranging from 15 to 25 pages Each step comes with the exact screen shot to help you understand the main concept of the design Learn the mold designs at your own pace as you progress from simple core and cavity creation to more complex mold design challenges This book will also teach you to use various surfacing tools such as Ruled Surface Planar Surface Knit Surface Filled Surface Extend Surface Trim Surface Lofted Surface Who This Book Is For This book is for users already familiar with SOLIDWORKS who want to expand their knowledge of mold design To get the most out of this mold design book it is strongly recommended that you have completed all the lessons in the SOLIDWORKS Advanced Techniques book or have comparable knowledge More CAD literate individuals who want to expand their knowledge of the different features that SOLIDWORKS 2021 has to offer will also find this book to be a great resource [The Complete Guide to Mold Making with SOLIDWORKS 2020](#)

Paul Tran,2019-11 The Complete Guide to Mold Making with SOLIDWORKS 2020 is a quick paced book written to provide experienced SOLIDWORKS users with in depth knowledge of the mold tools provided by SOLIDWORKS Throughout this book you will learn the procedures necessary for using these tools to create and analyze effective mold designs Utilizing step by step instructions each chapter of this book will guide you through different tasks from designing or repairing a mold to developing complex parting lines from making a core in the part mode to advancing through more complex tasks in the assembly mode Throughout this book you will be introduced to using surfacing tools to repair models and prepare them for the mold making process Towards the end of this book you will learn how to work with SOLIDWORKS Plastics and Flow Simulation to simulate the way melted plastics flow during the injection molding process You will also learn to analyze the thick thin wall regions to predict defects on plastic parts and molds Learning how to analyze plastic parts for errors and correct them early in the design stage is a valuable skill which can save a significant amount of time throughout

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SolidWorks 2012 Tutorial
David C. Planchard, Marie P. Planchard, 2012 SolidWorks 2012 Tutorial with Video Instruction is target towards a technical school two year college four year university or industry professional that is a beginner or intermediate CAD user The text provides a student who is looking for a step by step project based approach to learning SolidWorks with an enclosed 1 5 hour video instruction DVD SolidWorks model files and preparation for the CSWA exam The book is divided into two sections Chapters 1 7 explore the SolidWorks User Interface and CommandManager Document and System properties simple machine parts simple and complex assemblies design tables configurations multi sheet multi view drawings BOMs Revision tables using basic and advanced features along with Intelligent Modeling Techniques SustainabilityXpress SimulationXpress and DFMXpress Chapters 8 11 prepare you for the new Certified SolidWorks Associate Exam CSWA The CSWA certification indicates a foundation in and apprentice knowledge of 3D CAD and engineering practices and principles Follow the step by step instructions and develop multiple assemblies that combine over 100 extruded machined parts and components Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables and configurations Learn by doing not just by reading Desired outcomes and usage competencies are listed for each chapter Know your objective up front Follow the steps in each chapter to achieve your design goals Work between multiple documents features commands custom properties and document properties that represent how engineers and designers utilize SolidWorks in industry

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through more complex tasks in the assembly mode Throughout this book you will be introduced to using surfacing tools to repair models and prepare them for the mold making process Towards the end of this book you will learn how to work with SOLIDWORKS Plastics and Flow Simulation to simulate the way melted plastics flow during the injection molding process You will also learn to analyze the thick thin wall regions to predict defects on plastic parts and molds Learning how to analyze plastic parts for errors and correct them early in the design stage is a valuable skill which can save a significant amount of time throughout the span of the entire design process Every project in this book is based on real world products Each of these projects have been broken down and developed into simple comprehensible steps Furthermore every mold design is explained very clearly in short chapters ranging from 15 to 25 pages Each step comes with the exact screen shot to help you understand the main concept of the design Learn the mold designs at your own pace as you progress from simple core and cavity creation to more complex mold design challenges Who This Book Is For This book is for users already familiar with SOLIDWORKS who want to expand their knowledge of mold design To get the most out of this mold design book it is strongly recommended that you have completed all the lessons in the SOLIDWORKS Advanced Techniques book or have comparable knowledge More CAD literate individuals who want to expand their knowledge of the different features that SOLIDWORKS 2023 has to offer will also find this book to be a great resource

The Complete Guide to Mold Making with SOLIDWORKS 2025 Paul Tran, Provides existing users with in depth knowledge of SOLIDWORKS mold making tools Teaches you to analyze plastic parts using SOLIDWORKS Plastics Wizard and Flow Simulation Introduces you to using surfacing tools to repair models for mold making Uses step by step instructions and projects based on real world products The Complete Guide to Mold Making with SOLIDWORKS 2025 is a quick paced book written to provide experienced SOLIDWORKS users with in depth knowledge of the mold tools provided by SOLIDWORKS Throughout this book you will learn the procedures necessary for using these tools to create and analyze effective mold designs Utilizing step by step instructions each chapter of this book will guide you through different tasks from designing or repairing a mold to developing complex parting lines from making a core in the part mode to advancing through more complex tasks in the assembly mode Throughout this book you will be introduced to using surfacing tools to repair models and prepare them for the mold making process Towards the end of this book you will learn how to work with SOLIDWORKS Plastics and Flow Simulation to simulate the way melted plastics flow during the injection molding process You will also learn to analyze the thick thin wall regions to predict defects on plastic parts and molds Learning how to analyze plastic parts for errors and correct them early in the design stage is a valuable skill which can save a significant amount of time throughout the span of the entire design process Every project in this book is based on real world products Each of these projects have been broken down and developed into simple comprehensible steps Furthermore every mold design is explained very clearly in short chapters ranging from 15 to 25 pages Each step comes with the exact screen shot to help you understand the main concept of the design Learn the mold designs at

your own pace as you progress from simple core and cavity creation to more complex mold design challenges This book will also teach you to use various surfacing tools such as Ruled Surface Planar Surface Knit Surface Filled Surface Extend Surface Trim Surface Lofted Surface Who This Book Is For This book is for users already familiar with SOLIDWORKS who want to expand their knowledge of mold design To get the most out of this mold design book it is strongly recommended that you have completed all the lessons in the SOLIDWORKS Advanced Techniques book or have comparable knowledge More CAD literate individuals who want to expand their knowledge of the different features that SOLIDWORKS 2025 has to offer will also find this book to be a great resource

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