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### ((10 AUDIO BOOK 01))

# The Healthy Programmer

Get Fit, Feel Better, and Keep Coding



Joe Kutner

Foreword by Dr. Ed Wallitt, physician and software developer Edited by Brian P. Hogan

## The Healthy Programmer Get Fit Feel Better And Keep Coding

Джеймс Стэньер

#### The Healthy Programmer Get Fit Feel Better And Keep Coding:

The Healthy Programmer Joe Kutner, 2013-06-26 Printed in full color To keep doing what you love you need to maintain your own systems not just the ones you write code for Regular exercise and proper nutrition help you learn remember concentrate and be creative skills critical to doing your job well Learn how to change your work habits master exercises that make working at a computer more comfortable and develop a plan to keep fit healthy and sharp for years to come Small changes to your habits can improve your health without getting in the way of your work The Healthy Programmer gives you a daily plan of action that s incremental and iterative just like the software development processes you re used to Every tip trick and best practice is backed up by the advice of doctors scientists therapists nutritionists and numerous fitness experts We ll review the latest scientific research to understand how being healthy is good for your body and mind You ll start by adding a small amount of simple activity to your day no trips to the gym needed You ll learn how to mitigate back pain carpal tunnel syndrome headaches and many other common sources of pain You ll also learn how to refactor your diet to properly fuel your body without gaining weight or feeling hungry Then you ll turn the exercises and activities into a pragmatic workout methodology that doesn't interfere with the demands of your job and may actually improve your cognitive skills You ll also learn the secrets of prominent figures in the software community who turned their health around by making diet and exercise changes Throughout you ll track your progress with a companion iPhone app Finally you ll learn how to make your healthy lifestyle pragmatic attainable and fun If you re going to live well you should enjoy it Disclaimer This book is intended only as an informative guide for those wishing to know more about health issues In no way is this book intended to replace countermand or conflict with the advice given to you by your own healthcare provider including Physician Nurse Practitioner Physician Assistant Registered Dietician and other licensed professionals Keep in mind that results vary from person to person This book is not intended as a substitute for medical or nutritional advice from a healthcare provider or dietician Some people have a medical history and or condition and or nutritional requirements that warrant individualized recommendations and in some cases medications and healthcare surveillance Do not start stop or change medication and dietary recommendations without professional medical and or Registered Dietician advice A healthcare provider should be consulted if you are on medication or if there are any symptoms that may require diagnosis or medical attention Do not change your diet if you are ill or on medication except under the supervision of a healthcare provider Neither this nor any other book or discussion forum is intended to take the place of personalized medical care of treatment provided by your healthcare provider This book was current as of January 2013 and as new information becomes available through research experience or changes to product contents some of the data in this book may become invalid You should seek the most up to date information on your medical care and treatment from your health care professional The ultimate decision concerning care should be made between you and your healthcare provider Information in this book is general and is offered with no

guarantees on the part of the author editor or The Pragmatic Programmers LLC The author editors and publisher disclaim all liability in connection with the use of this book Mazes for Programmers Jamis Buck, 2015-07-15 Unlock the secrets to creating random mazes Whether you re a game developer an algorithm connoisseur or simply in search of a new puzzle you re about to level up Learn algorithms to randomly generate mazes in a variety of shapes sizes and dimensions Bend them into Moebius strips fold them into cubes and wrap them around spheres Stretch them into other dimensions squeeze them into arbitrary outlines and tile them in a dizzying variety of ways From twelve little algorithms you ll discover a vast reservoir of ideas and inspiration From video games to movies mazes are ubiquitous Explore a dozen algorithms for generating these puzzles randomly from Binary Tree to Eller's each copiously illustrated and accompanied by working implementations in Ruby You ll learn their pros and cons and how to choose the right one for the job You ll start by learning six maze algorithms and transition from making mazes on paper to writing programs that generate and draw them You ll be introduced to Dijkstra s algorithm and see how it can help solve analyze and visualize mazes Part 2 shows you how to constrain your mazes to different shapes and outlines such as text circles hex and triangle grids and more You ll learn techniques for culling dead ends and for making your passages weave over and under each other Part 3 looks at six more algorithms taking it all to the next level You ll learn how to build your mazes in multiple dimensions and even on curved surfaces Through it all you ll discover yourself brimming with ideas the best medicine for programmer s block burn out and the grayest of days By the time you re done you ll be energized and full of maze related possibilities What You Need The example code requires version 2 of the Ruby programming language Some examples depend on the ChunkyPNG library to generate PNG images and one chapter uses POV Ray version 3 7 to render 3D graphics Rails, Angular, Postgres, and Bootstrap David B. Copeland, 2017-06-22 Achieve awesome user experiences and performance with simple maintainable code Embrace the full stack of web development from styling with Bootstrap building an interactive user interface with Angular 4 to storing data quickly and reliably in PostgreSQL With this fully revised new edition take a holistic view of full stack development to create usable high performing applications with Rails 5 1 Rails is a great tool for building web applications but it s not the best at everything Embrace the features built into your database Learn how to use front end frameworks Seize the power of the application stack through Angular 4 Bootstrap and PostgreSQL When used together these powerful and easy to use tools will open you to a new world of possibilities This second edition is updated to cover Angular a completely reworked front end framework and dives into new Postgres 9 6 features such as UPSERT Also new is Webpack coverage to develop the front end code for your Rails application Create a usable and attractive login form using Bootstrap's styles while ensuring the database table backing it is secure using Postgres check constraints See how creating an advanced Postgres index for a case insensitive search speeds up your back end enabling you to create a dynamic user experience using Angular 4 Create reusable components that bring Bootstrap and Angular together and effectively use materialized views for caching within

Postgres Get your front end working with Webpack use Postgres features from migrations and write unit tests for all of it All of this within Rails 5 1 You ll gain the confidence to work at every level of the application stack bringing the right solution to every problem What You Need This book covers Postgres 9 5 Rails 5 and Ruby 2 3 You should have some experience with basic Rails concepts and a cursory understanding of JavaScript CSS and SQL but by no means need to be an expert You ll learn how to install Postgres on your computer or use a free version of it in the cloud **Crafting Rails 4 Applications** Jose Valim, 2013-11-14 Get ready to see Rails as you ve never seen it before Learn how to extend the framework change its behavior and replace whole components to bend it to your will Eight different test driven tutorials will help you understand Rails inner workings and prepare you to tackle complicated projects with solutions that are well tested modular and easy to maintain This second edition of the bestselling Crafting Rails Applications has been updated to Rails 4 and discusses new topics such as streaming mountable engines and thread safety Rails is one of the most extensible frameworks out there This pioneering book deep dives into the Rails plugin APIs and shows you the intermediate Rails developer how to use them to write better web applications and make your day to day work with Rails more productive Rails Core developer Jose Valim quides you through eight different tutorials each using test driven development to build a new Rails plugin or application that solves common problems with these APIs You ll learn how the Rails rendering stack works and customize it to read templates from the database while you discover how to mimic Active Record behavior such as validations in any other object You ll find out how Rails integrates with Rack the different ways to stream data from your web application and how to mix Rails engines and Sinatra applications into your Rails apps so you can choose the most appropriate tool for the job In addition you ll improve your productivity by customizing generators and responders This book will help you understand Rails inner workings including generators template handlers internationalization routing and responders With the knowledge you ll gain you ll create well tested modular and robust solutions for your next project What You Need This book requires previous experience with Ruby on Rails tmux 2 Brian P. Hogan, 2016-11-17 Your mouse is slowing you down The time you spend context switching between your editor and your consoles eats away at your productivity Take control of your environment with tmux a terminal multiplexer that you can tailor to your workflow With this updated second edition for tmux 2 3 you ll IPSize script and leverage tmux s unique abilities to craft a productive terminal environment that lets you keep your fingers on your keyboard's home row You have a database console web server test runner and text editor running at the same time but switching between them and trying to find what you need takes up valuable time and breaks your concentration By using tmux 2 3 you can improve your productivity and regain your focus This book will show you how This second edition includes many features requested by readers including how to integrate plugins into your workflow how to integrate tmux with Vim for seamless navigation oh and how to use tmux on Windows 10 Use tmux to manage multiple terminal sessions in a single window using only your keyboard Manage and run programs side by side in panes and create the perfect development

environment with IPS scripts so that when you re ready to work your programs are waiting for you Manipulate text with tmux s copy and paste buffers so you can move text around freely between applications Discover how easy it is to use tmux to collaborate remotely with others and explore more advanced usage as you manage multiple tmux sessions add IPS scripts into the tmux status line and integrate tmux with your system Whether you re an application developer or a system administrator you ll find many useful tricks and techniques to help you take control of your terminal **Software Development** Ron Jeffries, 2015-02-19 You need to get value from your software project You need it free now and perfect We can t get you there but we can help you get to cheaper sooner and better This book leads you from the desire for value down to the specific activities that help good Agile projects deliver better software sooner and at a lower cost Using simple sketches and a few words the author invites you to follow his path of learning and understanding from a half century of software development and from his engagement with Agile methods from their very beginning The book describes software development starting from our natural desire to get something of value Each topic is described with a picture and a few paragraphs You re invited to think about each topic to take it in You ll think about how each step into the process leads to the next You ll begin to see why Agile methods ask for what they do and you ll learn why a shallow implementation of Agile can lead to only limited improvement This is not a detailed map nor a step by step set of instructions for building the perfect project There is no map or instructions that will do that for you You need to build your own project making it a bit more perfect every day To do that effectively you need to build up an understanding of the whole process This book points out the milestones on your journey of understanding the nature of software development done well It takes you to a location describes it briefly and leaves you to explore and fill in your own understanding What You Need You ll need your Standard Issue Brain a bit of curiosity and a desire to build your own understanding rather than have someone else s detailed ideas poured into your head Manage Your Project Portfolio Johanna Rothman, 2016-08-01 You have too many projects and firefighting and multitasking are keeping you from finishing any of them You need to manage your project portfolio This fully updated and expanded bestseller arms you with agile and lean ways to collect all your work and decide which projects you should do first second and never See how to tie your work to your organization s mission and show your managers your board and your staff what you can accomplish and when Picture the work you have and make those difficult decisions ensuring that all your strength is focused where it needs to be All your projects and programs make up your portfolio But how much time do you actually spend on your projects and how much time do you spend on emergency fire drills or waste through multitasking This book gives you insightful ways to rank all the projects you re working on and figure out the right staffing and schedule so projects get finished faster The trick is adopting lean and agile approaches to projects whether they re software projects projects that include hardware or projects that depend on chunks of functionality from other suppliers Find out how to define the mission of your team group or department with none of the buzzwords that normally accompany a

mission statement Armed with the work and the mission you ll manage your portfolio better and make those decisions that define the true leaders in the organization With this expanded second edition discover how to scale project portfolio management from one team to the entire enterprise and integrate Cost of Delay when ranking projects Additional Kanban views provide even more ways to visualize your portfolio **Domain Modeling Made Functional Scott** Wlaschin, 2018-01-25 You want increased IPSer satisfaction faster development cycles and less wasted work Domain driven design DDD combined with functional programming is the innovative combo that will get you there In this pragmatic down to earth guide you ll see how applying the core principles of functional programming can result in software designs that model real world requirements both elegantly and concisely often more so than an object oriented approach Practical examples in the open source F functional language and examples from familiar business domains show you how to apply these techniques to build software that is business focused flexible and high quality Domain driven design is a well established approach to designing software that ensures that domain experts and developers work together effectively to create high quality software This book is the first to combine DDD with techniques from statically typed functional programming This book is perfect for newcomers to DDD or functional programming all the techniques you need will be introduced and explained Model a complex domain accurately using the F type system creating compilable code that is also readable documentation ensuring that the code and design never get out of sync Encode business rules in the design so that you have compile time unit tests and eliminate many potential bugs by making illegal states unrepresentable Assemble a series of small testable functions into a complete use case and compose these individual scenarios into a large scale design Discover why the combination of functional programming and DDD leads naturally to service oriented and hexagonal architectures Finally create a functional domain model that works with traditional databases NoSQL and event stores and safely expose your domain via a website or API Solve real problems by focusing on real world requirements for your software What You Need The code in this book is designed to be run interactively on Windows Mac and Linux You will need a recent version of F 4 0 or greater and the appropriate NET runtime for your platform Full installation instructions for all platforms at fsharp org Seven Web <u>Frameworks in Seven Weeks</u> Jack Moffitt, Frederic Daoud, 2013-12-31 Whether you need a new tool or just inspiration Seven Web Frameworks in Seven Weeks explores modern options giving you a taste of each with ideas that will help you create better apps You ll see frameworks that leverage modern programming languages employ unique architectures live client side instead of server side or embrace type systems You ll see everything from familiar Ruby and JavaScript to the more exotic Erlang Haskell and Clojure The rapid evolution of web apps demands innovative solutions this survey of frameworks and their unique perspectives will inspire you and get you thinking in new ways to meet the challenges you face daily This book covers seven web frameworks that are influencing modern web applications and changing web development Sinatra CanJS Angular S Ring Webmachine Yesod Immutant Each of these web frameworks brings unique and powerful ideas to bear on

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if you do what do you need to learn to succeed Where do you start How do you know that you re doing it right What does it even mean And isn t management a dirty word This book will share the secrets you need to know to manage engineers successfully Going from engineer to manager doesn t have to be intimidating Engineers can be managers and fantastic ones at that Cast aside the rhetoric and focus on practical hands on techniques and tools You ll become an effective and supportive team leader that your staff will look up to Start with your transition to being a manager and see how that compares to being an engineer Learn how to better organize information feel productive and delegate but not micromanage Discover how to manage your own boss hire and fire do performance and salary reviews and build a great team You ll also learn the psychology how to ship while keeping staff happy coach and mentor deal with deadline pressure handle sensitive information and navigate workplace politics Consider your whole department How can you work with other teams to ensure best practice How do you help form guilds and committees and communicate effectively How can you create career tracks for individual contributors and managers How can you support flexible and remote working How can you improve diversity in the industry through your own actions This book will show you how Great managers can make the world a better place Join Cucumber Recipes Ian Dees, Matt Wynne, Aslak Hellesov, 2013-02-12 You can test just about anything with Cucumber We certainly have and in Cucumber Recipes well show you how to apply our hard won field experience to your own projects Once you we mastered the basics this book will show you how to get the most out of Cucumber from specific situations to advanced test writing advice With over forty practical recipes you ll test desktop web mobile and server applications across a variety of platforms This book gives you tools that you can use today to automate any system that you encounter and do it well The Cucumber Book showed you how your team can work together to write executable specifications documents that tell a clear story and also happen to be working test code We ll arm you with ready rolled solutions to real world problems your tests will run faster read more clearly and work in any environment Our first tips will help you fit Cucumber into your workflow Powerful filters will tame tables full of test data transforming them into the format your application needs IPS output formatters will generate reports for any occasion Continuous Integration servers will run your Cucumber tests every time the code changes Next you ll find recipes tailored to the platform you re running on Ever wanted to know how to test a Grails app from Cucumber Need to put a Windows program through its paces How about a mobile app running on Android or iOS We ll show you how to do all of these Throughout the book you ll see how to make Cucumber sing as you interoperate with different platforms languages and environments From embedded circuits to Python and PHP web apps Cucumber has something for you What You Need You ll need basic working knowledge of Cucumber and Ruby Individual recipes may have additional requirements for example a recipe on Windows automation might pull in an open source GUI driver We ve written the recipes for compatibility with Ruby 1 9 3 and 1 8 7 plus Cucumber 1 1 4 Other versions may work as well but these are the ones we test with Play Among Books Miro Roman, Alice ch3n81,2021-12-06 How does coding change the way we

think about architecture This question opens up an important research perspective In this book Miro Roman and his AI Alice\_ch3n81 develop a playful scenario in which they propose coding as the new literacy of information They convey knowledge in the form of a project model that links the fields of architecture and information through two interwoven narrative strands in an infinite flow of real books Focusing on the intersection of information technology and architectural formulation the authors create an evolving intellectual reflection on digital architecture and computer science Карьера Software Engineering Manager. Эффективное управление командой разработчиков ПО Джеймс Стэньер,2023-10-06

**Practical Vim** Drew Neil, 2015-10-28 Vim is a fast and efficient text editor that will make you a faster and more efficient developer It's available on almost every OS and if you master the techniques in this book you'll never need another text editor In more than 120 Vim tips you ll quickly learn the editor s core functionality and tackle your trickiest editing and writing tasks This beloved bestseller has been revised and updated to Vim 7 4 and includes three brand new tips and five fully revised tips A highly configurable cross platform text editor Vim is a serious tool for programmers web developers and sysadmins who want to raise their game No other text editor comes close to Vim for speed and efficiency it runs on almost every system imaginable and supports most coding and markup languages Learn how to edit text the Vim way complete a series of repetitive changes with The Dot Formula using one keystroke to strike the target followed by one keystroke to execute the change Automate complex tasks by recording your keystrokes as a macro Discover the very magic switch that makes Vim s regular expression syntax more like Perl s Build complex patterns by iterating on your search history Search inside multiple files then run Vim s substitute command on the result set for a project wide search and replace All without installing a single plugin Three new tips explain how to run multiple ex commands as a batch autocomplete seguences of words and operate on a complete search match Practical Vim Second Edition will show you new ways to work with Vim 7 4 more efficiently whether you re a beginner or an intermediate Vim user All this without having to touch the mouse What You Need Vim version 7 4 Dr. Dobb's Journal of Software Tools for the Professional Programmer ,1989 The **Healthy Programmer, Second Edition** Joe Kutner, 2025-08-12 To keep doing what you love you need to maintain your own systems not just the ones you write code for Regular exercise and proper nutrition help you learn remember concentrate and be creative skills critical to doing your job well In this book you ll see how to change your work habits master exercises that make working at a computer more comfortable and develop a plan to keep fit healthy and sharp for years to come Programmers are thinking about their health now more than ever but a lot has changed in the years since The Healthy Programmer was first published New research has expanded the science of what it means to be healthy and new technologies make tracking your health easier than ever before The Healthy Programmer gives you a daily plan of action that s incremental and iterative just like the software development processes you re used to Every tip trick and best practice is backed up by the advice of doctors scientists therapists nutritionists and numerous fitness experts In this second edition you

ll review the latest scientific research to understand how being healthy is good for your body and mind including a new chapter on mental health You ll start by adding a small amount of simple activity to your day no trips to the gym needed You ll mitigate back pain carpal tunnel syndrome headaches and many other common sources of pain You ll also refactor your diet to properly fuel your body without gaining weight or feeling hungry Then you ll turn the exercises and activities into a pragmatic workout methodology that doesn't interfere with the demands of your job and may actually improve your cognitive skills You ll also discover the secrets of prominent figures in the software community who turned their health around by making diet and exercise changes Finally you ll make your healthy lifestyle pragmatic attainable and fun If you re going to live well you should enjoy it What You Need You ll need a pair of walking shoes and a positive attitude Code Ka Wai Cheung, 2012-02-07 You re already a great coder but awesome coding chops aren t always enough to get you through your toughest projects You need these 50 nuggets of wisdom Veteran programmers reinvigorate your passion for developing web applications New programmers here s the guidance you need to get started With this book you ll think about your job in new and enlightened ways The Developer's Code isn't about the code you write it's about the code you live by There are no trite superlatives here Packed with lessons learned from more than a decade of software development experience author Ka Wai Cheung takes you through the programming profession from nearly every angle to uncover ways of sustaining a healthy connection with your work You ll see how to stay productive even on the longest projects You ll create a workflow that works with you not against you And you ll learn how to deal with clients whose goals don t align with your own If you don't handle them just right issues such as these can crush even the most seasoned motivated developer But with the right approach you can transcend these common problems and become the professional developer you want to be In more than 50 nuggets of wisdom you ll learn Why many traditional approaches to process and development roles in this industry are wrong and how to sniff them out Why you must always say no to the software pet project and open ended timelines How to incorporate code generation into your development process and why its benefits go far beyond just faster code output What to do when your client or end user disagrees with an approach you believe in How to pay your knowledge forward to future generations of programmers through teaching and evangelism If you re in this industry for the long run you ll be Exercises for Programmers Brian P. Hogan, 2015-09-04 When you write coming back to this book again and again software you need to be at the top of your game Great programmers practice to keep their skills sharp Get sharp and stay sharp with more than fifty practice exercises rooted in real world scenarios If you re a new programmer these challenges will help you learn what you need to break into the field and if you re a seasoned pro you can use these exercises to learn that hot new language for your next gig One of the best ways to learn a programming language is to use it to solve problems That s what this book is all about Instead of questions rooted in theory this book presents problems you ll encounter in everyday software development These problems are designed for people learning their first programming language and they also

provide a learning path for experienced developers to learn a new language quickly Start with simple input and output programs Do some currency conversion and figure out how many months it takes to pay off a credit card Calculate blood alcohol content and determine if it s safe to drive Replace words in files and filter records and use web services to display the weather store data and show how many people are in space right now At the end you ll tackle a few larger programs that will help you bring everything together Each problem includes constraints and challenges to push you further but it s up to you to come up with the solutions And next year when you want to learn a new programming language or style of programming perhaps OOP vs functional you can work through this book again using new approaches to solve familiar problems What You Need You need access to a computer a programming language reference and the programming language you want to use

The Pragmatic Programmer Andrew Hunt,1900 This is the eBook version of the printed book If the print book includes a CD ROM this content is not included within the eBook version Straight from the programming trenches The Pragmatic Programmer cuts through the increasing specialization and technicalities of modern software development to examine the core process taking a requirement and producing working maintainable code that delights its users It covers topics ranging from personal responsibility and career development to architectural techniques for keeping your code flexible and easy to adapt and reuse Read this book and you

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