

- Enable CommandManager
- Use Large Buttons with Text Tabs

Toolbars

Customize...

- Bracket (Default) < Default > _Dr
 - History
 - Sensors
 - Annotations
 - Solid Bodies(1)
 - Material <not specified>
 - Front
 - Top
 - Right
 - Origin
 - Base-Extrude
 - Boss-Extrude1
 - Boss-Extrude2
 - Hole1

- Extruded Cut
- Hole Wizard
- Revolved Cut
- Swept Cut
- Lofted Cut
- Boundary Cut
- Fillet
- Linear Pattern
- Rib
- Draft
- Shell
- Wrap
- Intersect
- Mirror
- Reference...
- Curves

- 2D to 3D
- Align
- Annotation
- Assembly
- Blocks
- Configurations
- Curves
- Dimensions/Relations
- Display States
- Drawing
- Explode Sketch
- Fastening Feature
- Features
- Formatting
- Layer
- Layout Tools
- Line Format
- Macro
- Markup
- MBD
- MBD Dimension
- Mold Tools
- MotionManager
- Quick Snaps
- Reference Geometry
- Render Tools
- Screen Capture
- Selection Filter
- Sheet Format
- Sheet Metal
- Sketch
- Sketch Ink
- SOLIDWORKS Add-ins
- Spline Tools
- Standard
- Standard Views
- Structure System
- Surfaces
- Table
- Task Pane
- Tools
- View
- View (Heads-Up)
- Web
- Weldments



Solidworks Command Guide

Alejandro Reyes

A red circular graphic with a gradient, appearing as a partial circle or a stylized arrow pointing to the right, located to the right of the author's name.

Solidworks Command Guide:

Commands Guide Tutorial for SolidWorks 2012 David C. Planchard, Marie P. Planchard, 2011-12-18 The Commands Guide Tutorial for SolidWorks 2012 is a comprehensive reference book written to assist the beginner to intermediate user of SolidWorks 2012. SolidWorks is an immense software package and no one book can cover all topics for all users. The book provides a centralized reference location to address many of the tools, features, and techniques of SolidWorks 2012. This book covers the following: System and Document properties, FeatureManagers, PropertyManagers, ConfigurationManagers, RenderManagers, 2D and 3D Sketch tools, Sketch entities, 3D Feature tools, Motion Study, Sheet Metal, Motion Study, Sustainability, Sustainability Xpress, FlowXpress, PhotoView 360, Pack and Go, Intelligent Modeling techniques, and more. Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SolidWorks 2012 software. If you are completely new to SolidWorks, you should read Chapter 1 in detail and complete Lesson 1, Lesson 2, and Lesson 3 in the SolidWorks Tutorials. If you are familiar with an earlier release of SolidWorks, you still might want to skim Chapter 1 to become acquainted with some of the commands, menus, and features that you have not used, or you can simply jump to any section in any chapter. Each chapter (18 total) provides detail, PropertyManager information on key topics with individual stand-alone short tutorials to reinforce and demonstrate the functionality and ease of the SolidWorks tool or feature. All models for the 240 plus tutorials are located on the enclosed book CD with their solution initial and final. Learn by doing, not just by reading. Formulate the skills to create, modify, and edit sketches and solid features. Learn the techniques to reuse features, parts, and assemblies through symmetry, patterns, copied components, design tables, configurations, and more. The book is designed to compliment the Online Tutorials and Online Help contained in SolidWorks 2012. The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs. The authors developed the tutorials by combining their own industry experience with the knowledge of engineers, department managers, professors, vendors, and manufacturers. These professionals are directly involved with SolidWorks everyday. Their responsibilities go far beyond the creation of just a 3D model.

Commands Guide Tutorial for SolidWorks 2013 David C. Planchard, Marie P. Planchard, 2012-12-27 The Commands Guide Tutorial for SolidWorks 2013 is a comprehensive reference book written to assist the beginner to intermediate user of SolidWorks 2013. SolidWorks is an immense software package and no one book can cover all topics for all users. This book provides a centralized reference location to address many of the tools, features, and techniques of SolidWorks 2013. This book covers the following: System and Document properties, FeatureManagers, PropertyManagers, ConfigurationManagers, RenderManagers, 2D and 3D Sketch tools, Sketch entities, 3D Feature tools, Motion Study, Sheet Metal, Motion Study, Sustainability, Sustainability Xpress, FlowXpress, PhotoView 360, Pack and Go, Intelligent Modeling techniques, and more. Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SolidWorks 2013 software. If you are completely new to SolidWorks, you should read Chapter 1 in detail and

complete Lesson 1 Lesson 2 and Lesson 3 in the SolidWorks Tutorials If you are familiar with an earlier release of SolidWorks you still might want to skim Chapter 1 to become acquainted with some of the commands menus and features that you have not used or you can simply jump to any section in any chapter Each chapter 18 total provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SolidWorks tool or feature All models for the 240 plus tutorials are located on the enclosed book CD with their solution initial and final Learn by doing not just by reading Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables configurations and more The book is design to compliment the Online Tutorials and Online Help contained in SolidWorks 2013 The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs The authors developed the tutorials by combining their own industry experience with the knowledge of engineers department managers professors vendors and manufacturers These professionals are directly involved with SolidWorks everyday Their responsibilities go far beyond the creation of just a 3D model Commands Guide Tutorial for Solidworks 2010 David C. Planchard,Marie P. Planchard,2010 The Commands Guide Tutorial for SolidWorks 2010 is a comprehensive reference book written to assist beginner to intermediate users of SolidWorks SolidWorks is an immense software package and no one book can cover all topics for all users The book provides a centralized reference location to address many of the System and Document properties FeatureManagers PropertyManagers ConfigurationManagers and RenderManagers along with 2D and 3D Sketch tools Sketch entities 3D Feature tools Motion Study SustainabilityXpress DFMXpress SimulationXpress Sheet Metal PhotoView 360 and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SolidWorks 2010 software If you are completely new to SolidWorks you should read Chapter 1 in detail and complete Lesson 1 Lesson 2 and Lesson 3 in the SolidWorks Tutorials If you are familiar with an earlier release of SolidWorks you still might want to skim Chapter 1 to become acquainted with some of the commands menus and features that you have not used or you can simply jump to any section in any chapter Each chapter 17 total provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SolidWorks tool or feature All models for the 230 plus tutorials are located on the enclosed CD with their solution initial and final Learn by doing not just by reading Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables configurations and more The book is designed to compliment the Online Tutorials and Online Help contained in SolidWorks 2010 The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs The authors developed the tutorials by combining their own industry experience with the knowledge of engineers department managers vendors and manufacturers These professionals are directly involved with SolidWorks everyday Their

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SolidWorks 2016 Reference Guide David Planchard, 2015-12-16 The SOLIDWORKS 2016 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SOLIDWORKS 2016 SOLIDWORKS is an immense software package and no one book can cover all topics for all users This book provides a centralized reference location to address many of the tools features and techniques of SOLIDWORKS 2016 This book covers the following System and Document properties FeatureManagers PropertyManagers ConfigurationManagers RenderManagers 2D and 3D Sketch tools Sketch entities 3D Feature tools Motion Study Sheet Metal Motion Study SolidWorks Simulation PhotoView 360 Pack and Go 3D PDFs Intelligent Modeling techniques 3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SOLIDWORKS 2016 software If you are completely new to SOLIDWORKS you should read Chapter 1 in detail and complete Lesson 1 Lesson 2 and Lesson 3 in the SOLIDWORKS Tutorials If you are familiar with an earlier release of SOLIDWORKS you still might want to skim Chapter 1 to become acquainted with some of the commands menus and features that you have not used or you can simply jump to any section in any chapter Each chapter

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SOLIDWORKS 2020 Reference Guide David Planchard, 2019-12 A comprehensive reference book for SOLIDWORKS 2020 Contains 260 plus standalone tutorials Starts with a basic overview of SOLIDWORKS 2020 and its new features Tutorials are written for each topic with new and intermediate users in mind Includes access to each tutorial s initial and final state Contains a chapter introducing you to 3D printing The SOLIDWORKS 2020 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SOLIDWORKS 2020 SOLIDWORKS is an immense software package and no one book can cover all topics for all users This book provides a centralized reference location to address many of the tools features and techniques of SOLIDWORKS 2020 This book covers the following System and Document properties FeatureManagers PropertyManagers ConfigurationManagers RenderManagers 2D and 3D Sketch tools Sketch entities 3D Feature tools Motion Study Sheet Metal Motion Study SOLIDWORKS Simulation PhotoView 360 Pack and Go 3D PDFs Intelligent Modeling techniques 3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SOLIDWORKS 2020 software If you are completely new to SOLIDWORKS you should read Chapter 1 in detail and complete Lesson 1 Lesson 2 and Lesson 3 in the SOLIDWORKS Tutorials If you are familiar with an earlier release of SOLIDWORKS you still might want to skim Chapter 1 to become acquainted with some of the commands menus and features that you have not used or you can simply jump to any section in any chapter Each chapter provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SOLIDWORKS tool or feature The book provides access to over 260 models their solutions and additional support materials Learn by doing not just by reading Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables configurations and more The book is designed to complement the Online Tutorials and Online Help contained in SOLIDWORKS 2020 The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs The author developed the tutorials by combining his own industry experience with the knowledge

of engineers department managers professors vendors and manufacturers He is directly involved with SOLIDWORKS every day and his responsibilities go far beyond the creation of just a 3D model *SOLIDWORKS 2019 Reference Guide* David Planchard,2018-12-05 The SOLIDWORKS 2019 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SOLIDWORKS 2019 SOLIDWORKS is an immense software package and no one book can cover all topics for all users This book provides a centralized reference location to address many of the tools features and techniques of SOLIDWORKS 2019 This book covers the following System and Document properties FeatureManagers PropertyManagers ConfigurationManagers RenderManagers 2D and 3D Sketch tools Sketch entities 3D Feature tools Motion Study Sheet Metal Motion Study SOLIDWORKS Simulation PhotoView 360 Pack and Go 3D PDFs Intelligent Modeling techniques 3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SOLIDWORKS 2019 software If you are completely new to SOLIDWORKS you should read Chapter 1 in detail and complete Lesson 1 Lesson 2 and Lesson 3 in the SOLIDWORKS Tutorials If you are familiar with an earlier release of SOLIDWORKS you still might want to skim Chapter 1 to become acquainted with some of the commands menus and features that you have not used or you can simply jump to any section in any chapter Each chapter provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SOLIDWORKS tool or feature The book provides access to over 260 models their solutions and additional support materials Learn by doing not just by reading Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables configurations and more The book is designed to complement the Online Tutorials and Online Help contained in SOLIDWORKS 2019 The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs The author developed the tutorials by combining his own industry experience with the knowledge of engineers department managers professors vendors and manufacturers He is directly involved with SOLIDWORKS every day and his responsibilities go far beyond the creation of just a 3D model *SOLIDWORKS 2017 Reference Guide* David Planchard,2017 The SOLIDWORKS 2017 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SOLIDWORKS 2017 SOLIDWORKS is an immense software package and no one book can cover all topics for all users This book provides a centralized reference location to address many of the tools features and techniques of SOLIDWORKS 2017 This book covers the following System and Document propertiesFeatureManagersPropertyManagersConfigurationManagersRenderManagers2D and 3D Sketch toolsSketch entities3D Feature toolsMotion StudySheet MetalMotion StudySOLIDWORKS SimulationPhotoView 360Pack and Go3D PDFsIntelligent Modeling techniques3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SOLIDWORKS 2017 software If you are completely new to SOLIDWORKS

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SOLIDWORKS 2018 Reference Guide David Planchard,2018-01-29 The SOLIDWORKS 2018 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SOLIDWORKS 2018 SOLIDWORKS is an immense software package and no one book can cover all topics for all users This book provides a centralized reference location to address many of the tools features and techniques of SOLIDWORKS 2018 This book covers the following System and Document propertiesFeatureManagersPropertyManagersConfigurationManagersRenderManagers2D and 3D Sketch toolsSketch entities3D Feature toolsMotion StudySheet MetalMotion StudySOLIDWORKS SimulationPhotoView 360Pack and Go3D PDFsIntelligent Modeling techniques3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SOLIDWORKS 2018 software If you are completely new to SOLIDWORKS you should read Chapter 1 in detail and complete Lesson 1 Lesson 2 and Lesson 3 in the SOLIDWORKS Tutorials If you are familiar with an earlier release of SOLIDWORKS you still might want to skim Chapter 1 to become acquainted with some of the commands menus and features that you have not used or you can simply jump to any section in any chapter Each chapter provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SOLIDWORKS tool or feature The book provides access to over 250 models their solutions and additional support materials Learn by doing not just by reading Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables configurations and more The book is designed to complement the Online Tutorials and Online Help contained in SOLIDWORKS 2018 The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs The author developed the tutorials by combining his own industry experience with the

knowledge of engineers department managers professors vendors and manufacturers He is directly involved with SOLIDWORKS every day and his responsibilities go far beyond the creation of just a 3D model *SolidWorks 2014 Reference Guide* David Planchard,2014 The SolidWorks 2014 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SolidWorks 2014 SolidWorks is an immense software package and no one book can cover all topics for all users This book provides a centralized reference location to address many of the tools features and techniques of SolidWorks 2014 Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SolidWorks 2014 software If you are completely new to SolidWorks you should read Chapter 1 in detail and complete Lesson 1 Lesson 2 and Lesson 3 in the SolidWorks Tutorials Videos are provided to introduce the new user to the basics of using SolidWorks 3D CAD software If you are familiar with an earlier release of SolidWorks you still might want to skim Chapter 1 to become acquainted with some of the commands menus and features that you have not used or you can simply jump to any section in any chapter Each chapter 18 total provides detailed PropertyManager information on key topics with individual standalone short tutorials to reinforce and demonstrate the functionality and ease of the SolidWorks tool or feature All models for the 240 plus tutorials are located on the enclosed book CD with their solution initial and final Learn by doing not just by reading Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables configurations and more The book is designed to compliment the Online Tutorials and Online Help contained in SolidWorks 2014 The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs The author developed the tutorials by combining his own industry experience with the knowledge of engineers department managers professors vendors and manufacturers He is directly involved with SolidWorks every day and his responsibilities go far beyond the creation of just a 3D model Official Guide to Certified SOLIDWORKS Associate Exams: CSWA, CSDA, CSWSA-FEA (SOLIDWORKS 2015 - 2017) David Planchard,2017-02 The Official Guide to Certified SOLIDWORKS Associate Exams CSWA CSDA CSWSA FEA is written to assist the SOLIDWORKS user to pass the associate level exams Information is provided to aid a person to pass the Certified SOLIDWORKS Associate CSWA Certified SOLIDWORKS Sustainable Design Associate CSDA and the Certified SOLIDWORKS Simulation Associate Finite Element Analysis CSWSA FEA exam There are three goals for this book The primary goal is not only to help you pass the CSWA CSDA and CSWSA FEA exams but also to ensure that you understand and comprehend the concepts and implementation details of the three certification processes The second goal is to provide the most comprehensive coverage of CSWA CSDA and CSWSA FEA exam related topics available without too much coverage of topics not on the exam The third and ultimate goal is to get you from where you are today to the point that you can confidently pass the CSWA CSDA and the CSWSA FEA exam The Certified SOLIDWORKS Associate CSWA certification indicates a foundation in and apprentice knowledge of 3D CAD design and engineering practices and principles

Passing this exam provides students the chance to prove their knowledge and expertise and to be part of a worldwide industry certification standard The Certified SOLIDWORKS Sustainable Design Associate CSDA certification indicates a foundation in and apprentice knowledge of demonstrating an understanding in the principles of environmental assessment and sustainable design The Certified SOLIDWORKS Simulation Associate Finite Element Analysis CSWSA FEA certification indicates a foundation in and apprentice knowledge of demonstrating an understanding in the principles of stress analysis and the Finite Element Method FEM

Official Guide to Certified SOLIDWORKS Associate Exams: CSWA, CSWA-SD, CSWA-S, CSWA-AM (SOLIDWORKS 2022 - 2025) David Planchard, 2025 Thoroughly prepares you for the CSWA CSWA SD CSWA S and CSWA AM exams Created in collaboration with the certification team at SOLIDWORKS Intended for anyone with 6 9 months of SOLIDWORKS experience Contains over 250 practice questions and examples as well as exam prep to help you get certified on your first try Helps open doors to educational and career opportunities get hired and prepare for the demands of a job This edition covers additional material on the 3DEXPERINCE Platform certification exams Created in collaboration with the SOLIDWORKS Certification team the Official Guide to Certified SOLIDWORKS Associate Exams CSWA CSWA SD CSWA S CSWA AM provides the most comprehensive coverage of SOLIDWORKS Associate exam related topics available This book is tailored for those with 6 9 months SOLIDWORKS experience and basic knowledge of engineering fundamentals and practices A range of tutorials tips and over 250 examples and practice questions help you properly prepare for the exams Chapters emphasize the most important information without too much coverage of topics not on the exams Aligned with each of the exams the chapters explain implementation details of the four certification processes and what to expect when taking the exams from exam and question layout to question types and grading procedure For instructors guides are available to manage exam credits and student accounts The importance of SOLIDWORKS certification cannot be overstated Certification helps open doors to educational and career opportunities get hired and prepare for the demands of a job Certification is a verifiable way to showcase students abilities and prove their skillset With an obligatory waiting period of at least two weeks between exam attempts it is advantageous for students to pass the CSWA CSWA SD CSWA S CSWA AM exams the first time around The Official Guide to Certified SOLIDWORKS Associate Exams gets you from where you are today to the point that you can confidently pass the CSWA CSWA SD CSWA S and CSWA AM exams at the outset saving time and money and giving you a springboard for your career CSWA Exam The CSWA certification indicates a foundation in and apprentice knowledge of 3D CAD design and engineering practices and principles The intended audience for this section of the book is anyone trying to take and pass the CSWA exam with a minimum of 6 9 months of SOLIDWORKS experience and basic knowledge of engineering fundamentals and practices SOLIDWORKS recommends that you review their SOLIDWORKS Tutorials on Parts Assemblies and Drawings as a prerequisite and have at least 45 hours of classroom time learning SOLIDWORKS or using SOLIDWORKS with basic engineering design principles and practices CSWA SD Exam The Certified

SOLIDWORKS Associate Sustainable Design CSWA SD certification indicates a foundation in and apprentice knowledge of demonstrating an understanding in the principles of environmental assessment and sustainable design This section of the book is intended for anyone interested in sustainable design as well as life cycle assessment and trying to take and pass the CSWA SD exam Although no hands on usage of SOLIDWORKS is required for the CSWA SD certification exam it is a good idea to review the SOLIDWORKS SustainabilityXpress and SOLIDWORKS Sustainability tutorials inside of SOLIDWORKS to better understand the actual workflow The CSWA SD is based off the SOLIDWORKS Sustainable Design Guide that incorporates concepts including sustainability environmental assessment and life cycle impact assessment CSWA S Exam The Certified SOLIDWORKS Associate Simulation CSWA S certification indicates a foundation in and apprentice knowledge of the principles of stress analysis and the Finite Element Method FEM The CSWA S section of the book is for anyone trying to take and pass the CSWA S with a minimum of 6 9 months of SOLIDWORKS experience and knowledge in the following areas Engineering Mechanics Statics Strength of Materials Finite Element Method Finite Element Analysis Theory Applied concepts in SOLIDWORKS Simulation namely Static Analysis Solid Shell and Beam elements Connections and Applying loads and boundary conditions and interpreting results The purpose of this section in the book is NOT to educate a new or intermediate user on SOLIDWORKS Simulation but to cover the types of questions layout and what to expect when taking the CSWA S exam CSWA AM Exam The Certified SOLIDWORKS Associate Additive Manufacturing CSWA AM certification indicates a foundation in and apprentice knowledge of today s 3D printing technology and market The intended audience for this section of the book is anyone trying to take and pass the CSWA AM exam or anyone with an interest in Additive Manufacturing The CSWA AM exam is meant to be taken after the completion of the 10 part learning path located on MySOLIDWORKS com The CSWA AM exam fundamentally covers two 3D printing technologies Fused Filament Fabrication FFF and STereoLithography SLA There are a few questions on Selective Laser Sintering SLS technology and available software based printing aids

Official Guide to Certified SOLIDWORKS Associate Exams: CSWA, CSWA-SD, CSWA-S, CSWA-AM (SOLIDWORKS 2019 - 2021) David Planchard, 2020-11 This book is written to assist you with passing the SOLIDWORKS associate level exams It provides you with detailed information and exercises that will aid you in passing the following exams Certified SOLIDWORKS Associate CSWA Certified SOLIDWORKS Associate Sustainable Design CSWA SD Certified SOLIDWORKS Associate Simulation CSWA S and the Certified SOLIDWORKS Associate Additive Manufacturing CSWA AM exam There are three goals for this book The primary goal of this book is not only to help you pass the CSWA CSWA SD CSWA S and CSWA AM exams but also to ensure that you understand and comprehend the concepts and implementation details of the four certification processes The second goal is to provide the most comprehensive coverage of CSWA CSWA SD CSWA S and CSWA AM exam related topics available without too much coverage of topics not on the exam The third and ultimate goal is to get you from where you are today to the point that you can confidently pass the CSWA

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SolidWorks 2015 Reference Guide David Planchard, 2014-11-02

The SolidWorks 2015 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SolidWorks 2015 SolidWorks is an immense software package and no one book can cover all topics for all users This book provides a centralized reference location to address many of the tools features and techniques of SolidWorks 2015 This book

covers the following System and Document

propertiesFeatureManagersPropertyManagersConfigurationManagersRenderManagers2D and 3D Sketch toolsSketch entities3D Feature toolsMotion StudySheet MetalMotion StudySolidWorks SimulationPhotoView 360Pack and Go3D PDFsIntelligent Modeling techniques3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SolidWorks 2015 software If you are completely new to SolidWorks you should read Chapter 1 in detail and complete Lesson 1 Lesson 2 and Lesson 3 in the SolidWorks Tutorials If you are familiar with an earlier release of SolidWorks you still might want to skim Chapter 1 to become acquainted with some of the commands menus and features that you have not used or you can simply jump to any section in any chapter Each chapter provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SolidWorks tool or feature The book provides access to over 240 models their solutions and additional support materials Learn by doing not just by reading Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables configurations and more The book is designed to compliment the Online Tutorials and Online Help contained in SolidWorks 2015 The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs The author developed the tutorials by combining his own industry experience with the knowledge of engineers department managers professors vendors and manufacturers He is directly involved with SolidWorks every day and his responsibilities go far beyond the creation of just a 3D model **Beginner's Guide to SOLIDWORKS 2025 - Level**

I Alejandro Reyes, Designed to teach new users the basic concepts of SOLIDWORKS and good solid modeling techniques Uses a task oriented approach to learning SOLIDWORKS Focuses on the processes to complete the modeling of a part instead of individual commands Includes access to extensive video instruction Covers commands found on the CSWA exam and includes a practice test This book is intended to help new users learn the basic concepts of SOLIDWORKS and good solid modeling techniques in an easy to follow guide that includes video instruction It is a great starting point for those new to SOLIDWORKS or as a teaching aid in classroom training to become familiar with the software s interface basic commands and strategies as users complete a series of models while learning different ways to accomplish a particular task At the end of this book you will have a fairly good understanding of the SOLIDWORKS interface and the most commonly used commands for part modeling assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials The book focuses on the processes to complete the modeling of a part instead of focusing on individual software commands or operations which are generally simple enough to learn Throughout this book the author introduces you to new commands that are required to pass the Certified SOLIDWORKS Associate exam as listed on the SOLIDWORKS website A dedicated chapter provides you with details about the exam as well as a practice test to help you prepare for the actual exam

SOLIDWORKS is an easy to use CAD software that includes many time saving tools that will enable new and experienced users to complete design tasks faster than before Most commands covered in this book have advanced options which may not be covered in this book This is meant to be a starting point to help new users to learn the basic and most frequently used commands Includes Video Instruction Each copy of this book includes access to video instruction In these videos the author provides a clear presentation of tutorials found in the book The videos reinforce the steps described in the book by allowing you to watch the exact steps the author uses to complete the exercises while he provides additional details along the way Captioned versions of these videos are also available for customers who want or need video captions

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classroom training to become familiar with the software's interface basic commands and strategies as users complete a series of models while learning different ways to accomplish a particular task At the end of this book you will have a fairly good understanding of the SOLIDWORKS interface and the most commonly used commands for part modeling assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials The book focuses on the processes to complete the modeling of a part instead of focusing on individual software commands or operations which are generally simple enough to learn The author strived hard to include the commands required in the Certified SOLIDWORKS Associate and Certified SOLIDWORKS Professional Exams as listed on the SOLIDWORKS website SOLIDWORKS is an easy to use CAD software that includes many time saving tools that will enable new and experienced users to complete design tasks faster than before Most commands covered in this book have advanced options which may not be covered in this book This is meant to be a starting point to help new users to learn the basic and most frequently used commands Includes Video Instruction Each copy of this book includes access to video instruction In these videos the author provides a visual presentation of tutorials found in the book The videos reinforce the steps described in the book by allowing you to watch the exact steps the author uses to complete the exercises

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Alejandro Reyes, 2022 This book is intended to help new users learn the basic concepts of SOLIDWORKS and good solid modeling techniques in an easy to follow guide that includes video instruction It is a great starting point for those new to SOLIDWORKS or as a teaching aid in classroom training to become familiar with the software's interface basic commands and strategies as users complete a series of models while learning different ways to accomplish a particular task At the end of this book you will have a fairly good understanding of the SOLIDWORKS interface and the most commonly used commands for part modeling assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials The book focuses on the processes to complete the modeling of a part instead of focusing on individual software commands or operations which are generally simple enough to learn Throughout this book the author introduces you to new commands that are required to pass the Certified SOLIDWORKS Associate exam as listed on the SOLIDWORKS website A dedicated chapter provides you with details about the exam as well as a practice test to help you prepare for the actual exam SOLIDWORKS is an easy to use CAD software that includes many time saving tools that will enable new and experienced users to complete design tasks faster than before Most commands covered in this book have advanced options which may not be covered in this book This is meant to be a starting point to help new users to learn the basic and most frequently used commands Includes Video Instruction Each copy of this book includes access to video instruction In these videos the author provides a clear presentation of tutorials found in the book The videos reinforce the steps described in the book by allowing you to watch the exact steps the author uses to complete the exercises while he provides additional details along the way Captioned versions of these videos are also available for customers who want or need video captions

Beginner's Guide

to SOLIDWORKS 2020 - Level II Alejandro Reyes,2020 Beginner s Guide to SOLIDWORKS 2020 Level II starts where Beginner s Guide Level I ends following the same easy to read style and companion videoinstruction but this time covering advanced topics and techniques The purpose of this book is to teach advanced techniques including sheet metal surfacing how to create components in the context of an assembly and reference other components Top down design propagate design changes with SOLIDWORKS parametric capabilities mold design welded structures and more while explaining the basic concepts of each trade to allow you to understand the how and why of each operation The author uses simple examples to allow you to better understand each command and environment as well as to make it easier to explain the purpose of each step maximizing the learning time by focusing on one task at a time This book is focused on the processes to complete the modeling of a part instead of focusing on individual software commands or operations which are generally simple enough to learn At the end of this book you will have acquired enough skills to be highly competitive when it comes to designing with SOLIDWORKS and while there are many less frequently used commands and options available that will not be covered in this book rest assured that those covered are most of the commands used every day by SOLIDWORKS designers The author strived hard to include many of the commands required in the Certified SOLIDWORKS Professional Advanced and Expert exams as listed on the SOLIDWORKS website *Beginner's Guide to SOLIDWORKS 2017 - Level I* Alejandro

Reyes,2017-01-17 This book is intended to help new users learn the basic concepts of SOLIDWORKS and good solid modeling techniques in an easy to follow guide that includes video instruction It is a great starting point for those new to SOLIDWORKS or as a teaching aid in classroom training to become familiar with the software s interface basic commands and strategies as users complete a series of models while learning different ways to accomplish a particular task At the end of this book you will have a fairly good understanding of the SOLIDWORKS interface and the most commonly used commands for part modeling assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials The book focuses on the processes to complete the modeling of a part instead of focusing on individual software commands or operations which are generally simple enough to learn The author strived hard to include the commands required in the Certified SOLIDWORKS Associate and Certified SOLIDWORKS Professional Exams as listed on the SOLIDWORKS website SOLIDWORKS is an easy to use CAD software that includes many time saving tools that will enable new and experienced users to complete design tasks faster than before Most commands covered in this book have advanced options which may not be covered in this book This is meant to be a starting point to help new users to learn the basic and most frequently used commands

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