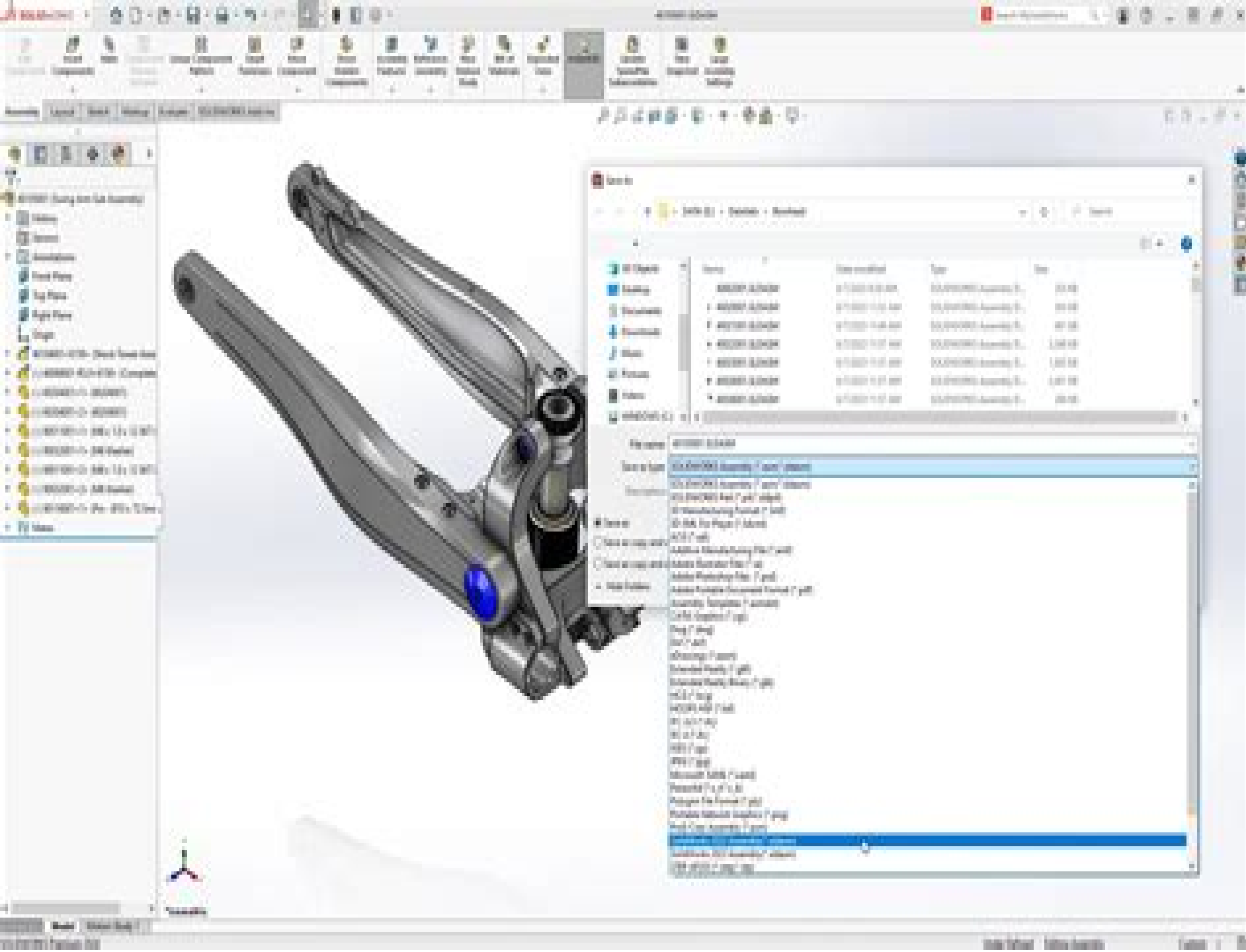




Solidworks 2012 User Guide

David Planchard

A red circular graphic with a gradient, appearing as a partial circle or a stylized arrow pointing to the right, located to the right of the author's name.

Solidworks 2012 User Guide:

Commands Guide Tutorial for SolidWorks 2012 David C. Planchard, Marie P. Planchard, 2011-12-18 The Commands Guide Tutorial for SolidWorks 2012 is a comprehensive reference book written to assist the beginner to intermediate user of SolidWorks 2012. SolidWorks is an immense software package and no one book can cover all topics for all users. The book provides a centralized reference location to address many of the tools, features, and techniques of SolidWorks 2012. This book covers the following: System and Document properties, FeatureManagers, PropertyManagers, ConfigurationManagers, RenderManagers, 2D and 3D Sketch tools, Sketch entities, 3D Feature tools, Motion Study, Sheet Metal, Motion Study, Sustainability, Sustainability Xpress, FlowXpress, PhotoView 360, Pack and Go, Intelligent Modeling techniques, and more. Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SolidWorks 2012 software. If you are completely new to SolidWorks, you should read Chapter 1 in detail and complete Lesson 1, Lesson 2, and Lesson 3 in the SolidWorks Tutorials. If you are familiar with an earlier release of SolidWorks, you still might want to skim Chapter 1 to become acquainted with some of the commands, menus, and features that you have not used or you can simply jump to any section in any chapter. Each chapter provides 18 total pages of detail, PropertyManager information on key topics with individual stand-alone short tutorials to reinforce and demonstrate the functionality and ease of the SolidWorks tool or feature. All models for the 240 plus tutorials are located on the enclosed book CD with their solution initial and final. Learn by doing, not just by reading. Formulate the skills to create, modify, and edit sketches and solid features. Learn the techniques to reuse features, parts, and assemblies through symmetry, patterns, copied components, design tables, configurations, and more. The book is designed to compliment the Online Tutorials and Online Help contained in SolidWorks 2012. The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs. The authors developed the tutorials by combining their own industry experience with the knowledge of engineers, department managers, professors, vendors, and manufacturers. These professionals are directly involved with SolidWorks everyday. Their responsibilities go far beyond the creation of just a 3D model.

SolidWorks 2014 Reference Guide David Planchard, 2014 The SolidWorks 2014 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SolidWorks 2014. SolidWorks is an immense software package and no one book can cover all topics for all users. This book provides a centralized reference location to address many of the tools, features, and techniques of SolidWorks 2014. Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SolidWorks 2014 software. If you are completely new to SolidWorks, you should read Chapter 1 in detail and complete Lesson 1, Lesson 2, and Lesson 3 in the SolidWorks Tutorials. Videos are provided to introduce the new user to the basics of using SolidWorks 3D CAD software. If you are familiar with an earlier release of SolidWorks, you still might want to skim Chapter 1 to become acquainted with some of the commands, menus, and features that you have not used or you can simply jump to any section in any chapter. Each chapter

18 total provides detailed PropertyManager information on key topics with individual standalone short tutorials to reinforce and demonstrate the functionality and ease of the SolidWorks tool or feature All models for the 240 plus tutorials are located on the enclosed book CD with their solution initial and final Learn by doing not just by reading Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables configurations and more The book is designed to compliment the Online Tutorials and Online Help contained in SolidWorks 2014 The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs The author developed the tutorials by combining his own industry experience with the knowledge of engineers department managers professors vendors and manufacturers He is directly involved with SolidWorks every day and his responsibilities go far beyond the creation of just a 3D model *SolidWorks 2015 Reference Guide* David Planchard,2014-11-02 The SolidWorks 2015 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SolidWorks 2015 SolidWorks is an immense software package and no one book can cover all topics for all users This book provides a centralized reference location to address many of the tools features and techniques of SolidWorks 2015 This book covers the following System and Document propertiesFeatureManagersPropertyManagersConfigurationManagersRenderManagers2D and 3D Sketch toolsSketch entities3D Feature toolsMotion StudySheet MetalMotion StudySolidWorks SimulationPhotoView 360Pack and Go3D PDFsIntelligent Modeling techniques3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SolidWorks 2015 software If you are completely new to SolidWorks you should read Chapter 1 in detail and complete Lesson 1 Lesson 2 and Lesson 3 in the SolidWorks Tutorials If you are familiar with an earlier release of SolidWorks you still might want to skim Chapter 1 to become acquainted with some of the commands menus and features that you have not used or you can simply jump to any section in any chapter Each chapter provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SolidWorks tool or feature The book provides access to over 240 models their solutions and additional support materials Learn by doing not just by reading Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables configurations and more The book is designed to compliment the Online Tutorials and Online Help contained in SolidWorks 2015 The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs The author developed the tutorials by combining his own industry experience with the knowledge of engineers department managers professors vendors and manufacturers He is directly involved with SolidWorks every day and his responsibilities go far beyond the creation of just a 3D model **SolidWorks 2012 Part I - Basic Tools** Paul Tran,2013-03 SolidWorks 2012 Part I Basic Tools introduces new users to the SolidWorks interface SolidWorks tools and

basic modeling techniques It provides readers with a strong understanding of SolidWorks and covers the creation of parts assemblies and drawings Every lesson and exercise in this book was created based on real world projects Each of these projects have been broken down and developed into easy and comprehensible steps for the reader Furthermore at the end of every chapter there are self test questionnaires to ensure that the reader has gained sufficient knowledge from each section before moving on to more advanced lessons This book takes the approach that in order to understand SolidWorks inside and out the reader should create everything from the beginning and take it step by step *SOLIDWORKS 2017 Reference Guide* David Planchard,2017 The SOLIDWORKS 2017 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SOLIDWORKS 2017 SOLIDWORKS is an immense software package and no one book can cover all topics for all users This book provides a centralized reference location to address many of the tools features and techniques of SOLIDWORKS 2017 This book covers the following System and Document propertiesFeatureManagersPropertyManagersConfigurationManagersRenderManagers2D and 3D Sketch toolsSketch entities3D Feature toolsMotion StudySheet MetalMotion StudySOLIDWORKS SimulationPhotoView 360Pack and Go3D PDFsIntelligent Modeling techniques3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SOLIDWORKS 2017 software If you are completely new to SOLIDWORKS you should read Chapter 1 in detail and complete Lesson 1 Lesson 2 and Lesson 3 in the SOLIDWORKS Tutorials If you are familiar with an earlier release of SOLIDWORKS you still might want to skim Chapter 1 to become acquainted with some of the commands menus and features that you have not used or you can simply jump to any section in any chapter Each chapter provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SOLIDWORKS tool or feature The book provides access to over 250 models their solutions and additional support materials Learn by doing not just by reading Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables configurations and more The book is designed to compliment the Online Tutorials and Online Help contained in SolidWorks 2017 The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs The author developed the tutorials by combining his own industry experience with the knowledge of engineers department managers professors vendors and manufacturers He is directly involved with SOLIDWORKS every day and his responsibilities go far beyond the creation of just a 3D model *SOLIDWORKS 2020 Reference Guide* David Planchard,2019-12 A comprehensive reference book for SOLIDWORKS 2020 Contains 260 plus standalone tutorials Starts with a basic overview of SOLIDWORKS 2020 and its new features Tutorials are written for each topic with new and intermediate users in mind Includes access to each tutorial s initial and final state Contains a chapter introducing you to 3D printing The SOLIDWORKS 2020 Reference Guide is a comprehensive reference book written to assist

the beginner to intermediate user of SOLIDWORKS 2020 SOLIDWORKS is an immense software package and no one book can cover all topics for all users This book provides a centralized reference location to address many of the tools features and techniques of SOLIDWORKS 2020 This book covers the following System and Document properties FeatureManagers PropertyManagers ConfigurationManagers RenderManagers 2D and 3D Sketch tools Sketch entities 3D Feature tools Motion Study Sheet Metal Motion Study SOLIDWORKS Simulation PhotoView 360 Pack and Go 3D PDFs Intelligent Modeling techniques 3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SOLIDWORKS 2020 software If you are completely new to SOLIDWORKS you should read Chapter 1 in detail and complete Lesson 1 Lesson 2 and Lesson 3 in the SOLIDWORKS Tutorials If you are familiar with an earlier release of SOLIDWORKS you still might want to skim Chapter 1 to become acquainted with some of the commands menus and features that you have not used or you can simply jump to any section in any chapter Each chapter provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SOLIDWORKS tool or feature The book provides access to over 260 models their solutions and additional support materials Learn by doing not just by reading Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables configurations and more The book is designed to complement the Online Tutorials and Online Help contained in SOLIDWORKS 2020 The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs The author developed the tutorials by combining his own industry experience with the knowledge of engineers department managers professors vendors and manufacturers He is directly involved with SOLIDWORKS every day and his responsibilities go far beyond the creation of just a 3D model

SOLIDWORKS 2019 Reference Guide David Planchard, 2018-12-05 The SOLIDWORKS 2019 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SOLIDWORKS 2019 SOLIDWORKS is an immense software package and no one book can cover all topics for all users This book provides a centralized reference location to address many of the tools features and techniques of SOLIDWORKS 2019 This book covers the following System and Document properties FeatureManagers PropertyManagers ConfigurationManagers RenderManagers 2D and 3D Sketch tools Sketch entities 3D Feature tools Motion Study Sheet Metal Motion Study SOLIDWORKS Simulation PhotoView 360 Pack and Go 3D PDFs Intelligent Modeling techniques 3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SOLIDWORKS 2019 software If you are completely new to SOLIDWORKS you should read Chapter 1 in detail and complete Lesson 1 Lesson 2 and Lesson 3 in the SOLIDWORKS Tutorials If you are familiar with an earlier release of SOLIDWORKS you still might want to skim Chapter 1 to become acquainted with some of the commands menus and features that you have not used or you can simply jump to any section in any chapter Each chapter provides

detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SOLIDWORKS tool or feature The book provides access to over 260 models their solutions and additional support materials Learn by doing not just by reading Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables configurations and more The book is designed to complement the Online Tutorials and Online Help contained in SOLIDWORKS 2019 The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs The author developed the tutorials by combining his own industry experience with the knowledge of engineers department managers professors vendors and manufacturers He is directly involved with SOLIDWORKS every day and his responsibilities go far beyond the creation of just a 3D model

SOLIDWORKS 2018 Reference Guide David Planchard,2018-01-29 The SOLIDWORKS 2018 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SOLIDWORKS 2018 SOLIDWORKS is an immense software package and no one book can cover all topics for all users This book provides a centralized reference location to address many of the tools features and techniques of SOLIDWORKS 2018 This book covers the following System and Document propertiesFeatureManagersPropertyManagersConfigurationManagersRenderManagers2D and 3D Sketch toolsSketch entities3D Feature toolsMotion StudySheet MetalMotion StudySOLIDWORKS SimulationPhotoView 360Pack and Go3D PDFsIntelligent Modeling techniques3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SOLIDWORKS 2018 software If you are completely new to SOLIDWORKS you should read Chapter 1 in detail and complete Lesson 1 Lesson 2 and Lesson 3 in the SOLIDWORKS Tutorials If you are familiar with an earlier release of SOLIDWORKS you still might want to skim Chapter 1 to become acquainted with some of the commands menus and features that you have not used or you can simply jump to any section in any chapter Each chapter provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SOLIDWORKS tool or feature The book provides access to over 250 models their solutions and additional support materials Learn by doing not just by reading Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables configurations and more The book is designed to complement the Online Tutorials and Online Help contained in SOLIDWORKS 2018 The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs The author developed the tutorials by combining his own industry experience with the knowledge of engineers department managers professors vendors and manufacturers He is directly involved with SOLIDWORKS every day and his responsibilities go far beyond the creation of just a 3D model

[SolidWorks 2016 Reference Guide](#) David Planchard,2015-12-16 The SOLIDWORKS 2016 Reference Guide is a comprehensive reference book

written to assist the beginner to intermediate user of SOLIDWORKS 2016 SOLIDWORKS is an immense software package and no one book can cover all topics for all users This book provides a centralized reference location to address many of the tools features and techniques of SOLIDWORKS 2016 This book covers the following System and Document propertiesFeatureManagersPropertyManagersConfigurationManagersRenderManagers2D and 3D Sketch toolsSketch entities3D Feature toolsMotion StudySheet MetalMotion StudySolidWorks SimulationPhotoView 360Pack and Go3D PDFsIntelligent Modeling techniques3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SOLIDWORKS 2016 software If you are completely new to SOLIDWORKS you should read Chapter 1 in detail and complete Lesson 1 Lesson 2 and Lesson 3 in the SOLIDWORKS Tutorials If you are familiar with an earlier release of SOLIDWORKS you still might want to skim Chapter 1 to become acquainted with some of the commands menus and features that you have not used or you can simply jump to any section in any chapter Each chapter provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SOLIDWORKS tool or feature The book provides access to over 240 models their solutions and additional support materials Learn by doing not just by reading Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables configurations and more The book is designed to compliment the Online Tutorials and Online Help contained in SOLIDWORKS 2016 The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs The author developed the tutorials by combining his own industry experience with the knowledge of engineers department managers professors vendors and manufacturers He is directly involved with SOLIDWORKS every day and his responsibilities go far beyond the creation of just a 3D model Engineering Graphics with SolidWorks 2012 David Planchard,Marie Planchard,2012-03-12 Engineering Graphics with SolidWorks 2012 and Video Instruction DVD is written to assist technical school two year college four year university instructor student or industry professional that is a beginner or intermediate SolidWorks user The book combines the fundamentals of engineering graphics and dimensioning practices with a step by step project based approach to learning SolidWorks with the enclosed 1 5 hour Video Instruction DVD Learn by doing not just by reading The book is divided into two parts Engineering Graphics and SolidWorks 3D CAD software In Chapter 1 through Chapter 3 you explore the history of engineering graphics manual sketching techniques orthographic projection isometric projection multi view drawings dimensioning practices and the history of CAD leading to the development of SolidWorks In Chapter 4 through Chapter 8 you apply engineering graphics fundamentals and learn the SolidWorks User Interface Document and System properties simple parts simple and complex assemblies design tables configurations multi sheet multi view drawings Bill of Materials Revision tables basic and advanced features Follow the step by step instructions in over 70 activities to develop eight parts four sub assemblies three drawings

and six document templates Formulate the skills to create and modify solid features to model a 3D FLASHLIGHT assembly Chapter 9 provides a bonus section on the Certified SolidWorks Associate CSWA program with sample exam questions and initial and final SolidWorks models Passing the CSWA exam proves to employers that you have the necessary fundamental engineering graphics and SolidWorks competencies Review individual features commands and tools for each project with the book s 1 5 hour Video Instruction DVD and SolidWorks Help The chapter exercises analyze and examine usage competencies based on the project objectives The book is designed to compliment the SolidWorks Tutorials located in the SolidWorks Help menu Each section explores the SolidWorks Online User s Guide to build your working knowledge of SolidWorks Desired outcomes and usage competencies are listed for each project Know your objectives up front Follow the step by step procedures to achieve your design goals Work between multiple documents features commands and properties that represent how engineers and designers utilize SolidWorks in industry The authors developed the industry scenarios by combining their own industry experience with the knowledge of engineers department managers vendors and manufacturers These professionals are directly involved with SolidWorks everyday Their responsibilities go far beyond the creation of just a 3D model

Drawing and Detailing With Solidworks 2012 David Planchard,Marie Planchard,2012-05-11 Drawing and Detailing with SolidWorks 2012 is written to educate and assist students designers engineers and professionals in the drawing and detailing tools of SolidWorks Explore the learning process through a series of design situations industry scenarios projects and objectives target towards the beginning to intermediate SolidWorks user Work through numerous activities to create multiple view multiple sheet detailed drawings and assembly drawings Develop Drawing templates Sheet formats and Custom Properties Construct drawings that incorporate part configurations assembly configurations and design tables with equations Manipulate annotations in parts drawings assemblies Revision tables Bills of Materials and more Apply your drawing and detailing knowledge to over thirty exercises The exercises test your usage competency as well as explore additional topics with industry examples Advanced exercises require the ability to create parts and assemblies Drawing and Detailing with SolidWorks 2012 is not a reference book for all drafting and drawing techniques and tools The book provides information and examples in the following areas History of engineering graphics manual sketching techniques orthographic projection isometric projection multi view drawings dimensioning practices fasteners in general tolerance and fit and the history of CAD leading to the development of SolidWorks Start a SolidWorks 2012 session and to understand the following interfaces Menu bar toolbar Menu bar menu Drop down menus Context toolbars Consolidated drop down toolbars System feedback icons Confirmation Corner Heads up View toolbar Document Properties and more Apply Document Properties to reflect the ASME Y14 Engineering Drawing and related Drawing Practices Import an AutoCAD file as a Sheet format Insert SolidWorks System Properties and Custom Properties Create new SolidWorks Document tabs Create multi sheet drawings from various part configurations and develop the following drawing views Standard Isometric Auxiliary Section Broken

Section Detail Half Section Cut away Crop Projected Back with a Bill of Materials and a Revision Table and Revisions Insert and edit Dimensions Feature Control Frames Datums Geometric Tolerancing Surface Finishes and Weld Symbols using DimXpert and manual techniques Create apply and save Blocks and Parametric Notes in a drawing Chapter 10 provides a bonus section on the Certified SolidWorks Associate CSWA program with sample exam questions and initial and final SolidWorks models The book is designed to compliment the SolidWorks Users Guide SolidWorks Reference Guide Standards Engineering Drawing Design and Graphics Communications reference books The authors recognize that companies utilize additional drawing standards The authors developed the industry scenarios by combining industry experience with their knowledge of engineers sales vendors and manufacturers These professionals are directly involved with SolidWorks everyday Their work goes far beyond a simple drawing with a few dimensions They create detailed drawings assembly drawings marketing drawings and customer drawings SolidWorks users work between drawings parts assemblies and many other documents to complete a project on time

Official Certified SolidWorks Professional (CSWP) Certification Guide with Video Instruction David Planchard, 2014-04-28 This book along with the companion disc that accompanies it will provide you with a wealth of information about the three segments of the CSWP CORE exam The intended audience for this book is a person who has passed the CSWA exam and who has eight or more months of SolidWorks training and usage This guide is not intended to teach you how to use SolidWorks but is written to provide you with CSWP exam tips hints and information on sample questions and categories that are aligned with the exam This guide is written to help you take and pass the CSWP exam This book comes with a companion disc containing segment videos for you to follow while you use the book Each segment video provides valuable information tips and tricks to successfully pass the CSWP CORE exam SolidWorks model files in both their initial and final state are provided on this disc for SolidWorks 2012 2013 and 2014 The book is organized into three chapters Each chapter is focused on a segment of the CSWP CORE exam This is not intended to be a step by step book

SOLIDWORKS 2020 Quick Start David Planchard, 2020 SOLIDWORKS 2020 Quick Start introduces new users to the basics of using SOLIDWORKS 3D CAD software in five easy lessons This book is intended for the student or designer who needs to learn SOLIDWORKS quickly and effectively This book is perfect for engineers in industry who are expected to have SOLIDWORKS skills for their company's next project or students who need to learn SOLIDWORKS without taking a comprehensive CAD course Based on years of teaching SOLIDWORKS to engineering students SOLIDWORKS 2020 Quick Start concentrates on the areas where new users can improve efficiency in the design modeling process By learning the correct SOLIDWORKS skills and file management techniques you gain the most knowledge in the shortest period of time This book begins with an overview of SOLIDWORKS and the User Interface UI its menus toolbars and commands With a quick pace you learn the essentials of 2D sketching part and assembly creation perform motion study develop detailed part and assembly drawings and much more Throughout this book you develop a mini Stirling Engine and investigate the proper

design intent and constraints **Engineering Design with SOLIDWORKS 2020** David Planchard, 2019-12 A comprehensive introduction to SOLIDWORKS using tutorial style step by step instructions Designed for beginning or intermediate SOLIDWORKS users Learn to create parts and assemblies using machined plastic and sheet metal components Also covers Simulation Sustainability and Intelligent Modeling techniques Includes bonus chapters on the CSWA exam and 3D printing Engineering Design with SOLIDWORKS 2020 is written to assist students designers engineers and professionals The book provides a solid foundation in SOLIDWORKS by utilizing projects with step by step instructions for the beginner to intermediate SOLIDWORKS user featuring machined plastic and sheet metal components Desired outcomes and usage competencies are listed for each project The book is divided into five sections with 11 projects Project 1 Project 6 Explore the SOLIDWORKS User Interface and CommandManager Document and System properties simple and complex parts and assemblies proper design intent design tables configurations multi sheet multi view drawings BOMs and Revision tables using basic and advanced features Additional techniques include the edit and reuse of features parts and assemblies through symmetry patterns configurations SOLIDWORKS 3D ContentCentral and the SOLIDWORKS Toolbox Project 7 Understand Top Down assembly modeling and Sheet Metal parts Develop components In Context with InPlace Mates along with the ability to import parts using the Top Down assembly method Convert a solid part into a Sheet Metal part and insert and apply various Sheet Metal features Project 8 Project 9 Recognize SOLIDWORKS Simulation and Intelligent Modeling techniques Understand a general overview of SOLIDWORKS Simulation and the type of questions that are on the SOLIDWORKS Simulation Associate Finite Element Analysis CSWSA FEA exam Apply design intent and intelligent modeling techniques in a sketch feature part plane assembly and drawing Project 10 Comprehend the differences between additive and subtractive manufacturing Understand 3D printer terminology along with a working knowledge of preparing saving and printing CAD models on a low cost printer Project 11 Review the Certified SOLIDWORKS Associate CSWA program Understand the curriculum and categories of the CSWA exam and the required model knowledge needed to successfully take the exam The author developed the industry scenarios by combining his own industry experience with the knowledge of engineers department managers vendors and manufacturers These professionals are directly involved with SOLIDWORKS every day Their responsibilities go far beyond the creation of just a 3D model **SolidWorks 2015 Tutorial with Video Instruction** David Planchard, 2014-12 SolidWorks 2015 Tutorial with video instruction is target towards a technical school two year college four year university or industry professional that is a beginner or intermediate CAD user The text provides a student who is looking for a step by step project based approach to learning SolidWorks with video instruction SolidWorks model files and preparation for the Certified Associate Mechanical Design CSWA exam The book is divided into three sections Chapters 1 6 explore the SolidWorks User Interface and CommandManager Document and System properties simple machine parts simple and complex assemblies proper design intent design tables configurations multi sheet multi view drawings BOMs

Revision tables using basic and advanced features Chapters 7 10 prepare you for the Certified Associate Mechanical Design CSWA exam The certification indicates a foundation in and apprentice knowledge of 3D CAD and engineering practices and principles Review Chapter 11 on Additive Manufacturing 3D printing and its benefits and features Understand the terms and technology used in low cost 3D printers Follow the step by step instructions and develop multiple assemblies that combine over 100 extruded machined parts and components Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components apply proper design intent design tables and configurations Learn by doing not just by reading Desired outcomes and usage competencies are listed for each chapter Know your objective up front Follow the steps in each chapter to achieve your design goals Work between multiple documents features commands custom properties and document properties that represent how engineers and designers utilize SolidWorks in industry

Engineering Graphics with SOLIDWORKS 2020 David Planchard, 2019-12

Engineering Graphics with SOLIDWORKS 2020 is written to assist students designers engineers and professionals who are new to SOLIDWORKS The book combines the fundamentals of engineering graphics and dimensioning practices with a step by step project based approach to learning SOLIDWORKS The book is divided into four sections with 11 Chapters Chapters 1 3 Explore the history of engineering graphics manual sketching techniques orthographic projection Third vs First angle projection multi view drawings dimensioning practices ASME Y14.5 2009 standard line type fit type tolerance fasteners in general general thread notes and the history of CAD leading to the development of SOLIDWORKS Chapters 4 9 Comprehend the SOLIDWORKS User Interface and CommandManager Document and System properties simple machine parts simple and complex assemblies proper design intent design tables configurations multi sheet multi view drawings BOMs and Revision tables using basic and advanced features Follow the step by step instructions in over 80 activities to develop eight parts four sub assemblies three drawings and six document templates Chapter 10 Prepare for the Certified SOLIDWORKS Associate CSWA exam Understand the curriculum and categories of the CSWA exam and the required model knowledge needed to successfully take the exam Chapter 11 Provide a basic understanding between Additive vs Subtractive manufacturing Discuss Fused Filament Fabrication FFF STereolithography SLA and Selective Laser Sintering SLS printer technology Select suitable filament material Comprehend 3D printer terminology Knowledge of preparing saving and printing a model on a Fused Filament Fabrication 3D printer Information on the Certified SOLIDWORKS Additive Manufacturing CSWA AM exam Review individual features commands and tools using SOLIDWORKS Help The chapter exercises analyze and examine usage competencies based on the chapter objectives The book is designed to complement the SOLIDWORKS Tutorials located in the SOLIDWORKS Help menu Desired outcomes and usage competencies are listed for each project Know your objectives up front Follow the step by step procedures to achieve your design goals Work between multiple documents features commands and properties that represent how engineers and designers utilize SOLIDWORKS in industry The author developed the

industry scenarios by combining his own industry experience with the knowledge of engineers department managers vendors and manufacturers

Engineering Design with SOLIDWORKS 2017 and Video Instruction David Planchard, 2017

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Chapter 4 through Chapter 8 you apply engineering graphics fundamentals and learn the SolidWorks User Interface Document and System properties simple parts simple and complex assemblies design tables configurations multi sheet multi view drawings Bill of Materials Revision tables basic and advanced features Follow the step by step instructions in over 80 activities to develop eight parts four sub assemblies three drawings and six document templates Formulate the skills to create and modify solid features to model a FLASHLIGHT assembly Chapter 9 provides a bonus section on the Certified Associate Mechanical Design CSWA program with sample exam questions and initial and final SolidWorks models Passing the CSWA exam proves to employers that you have the necessary fundamental engineering graphics and SolidWorks competencies Review individual features commands and tools for each project using the video instruction and SolidWorks Help The chapter exercises analyze and examine usage competencies based on the project objectives The book is designed to complement the SolidWorks Tutorials located in the SolidWorks Help menu Desired outcomes and usage competencies are listed for each project Know your objectives up front Follow the step by step procedures to achieve your design goals Work between multiple documents features commands and properties that represent how engineers and designers utilize SolidWorks in industry The author developed the industry scenarios by combining his own industry experience with the knowledge of engineers department managers vendors and manufacturers These professionals are directly involved with SolidWorks every day Their responsibilities go far beyond the creation of just a 3D model

Engineering Graphics with SOLIDWORKS 2015 and Video Instruction David Planchard, 2015-01-14 Engineering Graphics with SOLIDWORKS 2015 and video instruction is written to assist the technical school two year college four year university instructor student or industry professional that is a beginner or intermediate SOLIDWORKS user The book combines the fundamentals of engineering graphics and dimensioning practices with a step by step project based approach to learning SOLIDWORKS with video instructions Learn by doing not just by reading The book is divided into four sections Chapters 1 3 explore the history of engineering graphics manual sketching techniques orthographic projection Third vs First angle projection multi view drawings dimensioning practices ASME Y14.5 2009 standard line type fit type tolerance fasteners in general general thread notes and the history of CAD leading to the development of SOLIDWORKS Chapters 4 9 explore the SOLIDWORKS User Interface and CommandManager Document and System properties simple machine parts simple and complex assemblies proper design intent design tables configurations multi sheet multi view drawings BOMs and Revision tables using basic and advanced features Follow the step by step instructions in over 80 activities to develop eight parts four sub assemblies three drawings and six document templates Chapter 10 provides a section on the Certified Associate Mechanical Design CSWA program with sample exam questions and initial and final SOLIDWORKS models Chapter 11 provides a section on Additive Manufacturing 3D printing and its benefits and features Understand the terms and technology used in low cost 3D printers Review individual features commands and tools using the video instruction and SOLIDWORKS Help The chapter exercises

analyze and examine usage competencies based on the chapter objectives The book is designed to complement the SOLIDWORKS Tutorials located in the SOLIDWORKS Help menu Desired outcomes and usage competencies are listed for each project Know your objectives up front Follow the step by step procedures to achieve your design goals Work between multiple documents features commands and properties that represent how engineers and designers utilize SOLIDWORKS in industry The author developed the industry scenarios by combining his own industry experience with the knowledge of engineers department managers vendors and manufacturers These professionals are directly involved with SOLIDWORKS every day Their responsibilities go far beyond the creation of just a 3D model

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